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Doc. No:  
**D11813**

Rev:  
**B4**

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## SPECIFICATION: QCOM INTERFACE DLL

Rev	ECO	Date	Change By	Description
A0	EC1500	09/27/2010	D. Sealey	Initial release
B0	EC2183	04/06/2011	Noji Ratzlaff	Added many new functions, including firmware update controls
B1	EC2692	05/03/2011	Noji Ratzlaff	Added a table of contents; added a new transducer type (0x05) to <b>QD_GetTransducerType</b> and <b>QD_GetUnitStatusRegister</b> ; and added extra error codes to <b>QD_GetTransducerCurrent</b> and <b>QD_GetTransducerVoltage</b>
B2	EC2793	07/18/2011	Noji Ratzlaff	Added <b>QD_GetMemoryType</b> to accommodate changes in QCOM firmware 1.2 to correctly detect the memory type of the target device. Also added example C code for each function.
B3	EC3186	01/17/2012	Noji Ratzlaff	Changed <b>QD_GetProductString</b> to <b>QD_GetProductInfo</b> and <b>QD_GetI2CBaudRate</b> to <b>QD_GetI2CDataRate</b> and <b>QD_SetI2CBaudRate</b> to <b>QD_SetI2CDataRate</b> and <b>QD_GetErrorCode</b> to <b>QD_GetInternalErrorCode</b> and <b>QD_ClearError</b> to <b>QD_ClearInternalError</b> . Enhanced the meaning and composition of the status returned from each function that returns an error code.
B4	EC3644	09/21/2012 11/03/2012	Noji Ratzlaff	Added a test in <b>QD_ReadCoefficientDataFromHexFile</b> for valid coefficient data. Changed the names of the following functions to more accurately reflect module-specific operations: QD_GetNumberOfUnits => QD_GetNumberOfModules QD_GetUnitControlRegister => QD_GetModuleControlRegister QD_GetUnitSerialNumber => QD_GetModuleSerialNumber QD_GetUnitFirmwareID => QD_GetModuleFirmwareID QD_GetUnitStatusRegister => QD_GetModuleStatusRegister QD_GetUnitModeSwitchSetting => QD_GetModuleModeSwitchSetting QD_ReadCoefficientDataFromUnitPage => QD_ReadCoefficientDataFromModulePage QD_ResetUnit => QD_ResetModule QD_SetUnitControlRegister => QD_SetModuleControlRegister QD_WriteCoefficientDataToUnitPage => QD_WriteCoefficientDataToModulePage

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## SPECIFICATION: QCOM INTERFACE DLL

### 1. SCOPE:

This document describes the custom DLL library functions (`qdUSB.dll`) used by the QCOM software and custom host applications that use the QCOM hardware.

### 2. DEFINITIONS, SPECIAL NOTES, MISCELLANEOUS:

- 2.1. Quartzdyne's custom DLL (`qdUSB.dll`) references functions in the Silicon Labs USB-microcontroller DLL (`SiUSBXp.dll`) and contains all custom functionality necessary for interfacing with one to sixteen QCOM modules and attached transducers. For QCOM interfacing, the application developer need only perform the function calls included in `qdUSB.dll`.
- 2.2. In general, the application initiates communication with the target module(s) by calling ***QD\_GetNumberOfModules***, which will return the number of attached target modules. This value is then used as a range when calling ***QD\_GetModuleSerialNumber*** and other functions to build a list of modules and their attributes.

To communicate with a QCOM module, the host must first call ***QD\_Open*** using a zero-relative index determined from the call to ***QD\_GetNumberOfModules***. ***QD\_Open*** will return a handle to the module that is used in subsequent Read and Write accesses. When I/O operations are complete, the host terminates all communications with the module by calling ***QD\_Close***.

- 2.3. The terms *unit*, *module*, *device*, and *pod* are synonymous in this document, and each refers to the physical piece of hardware represented by name of QCOM.
- 2.4. *In*: refers to a function parameter that requires information. *Out*: refers to a function parameter that provides information. *In/Out*: refers to a function parameter that both requires information at the time of the function call and provides information at the conclusion of the function call.
- 2.5. All references to PSI are actually PSIA units, since Quartzdyne transducers are calibrated to absolute pressure.
- 2.6. This document is posted at <http://qd.quartzdyne.com/public/QCOM/QCOM-Download.php>
- 2.7. The error codes (***Return Value***) listed reflect only the lower WORD (16 bits) of the 32-bit status DWORD returned by each function that returns its status. The upper BYTE (bits 24 – 31) of the status DWORD is the function number. The next BYTE (bits 16 – 23) is the problem locus, indicating the approximate and relative location within the function where the error was detected. See section 4 for details.



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### 3. FUNCTION DESCRIPTIONS

Section	Function Name
3.1	<a href="#">QD_GetNumberOfModules</a>
3.2	<a href="#">QD_GetProductInfo</a>
3.3	<a href="#">QD_Open</a>
3.4	<a href="#">QD_Close</a>
3.5	<a href="#">QD_SetTimeouts</a>
3.6	<a href="#">QD_GetTimeouts</a>
3.7	<a href="#">QD_CheckReceiveQueue</a>
3.8	<a href="#">QD_FlushBuffers</a>
3.9	<a href="#">QD_GetTransducerType</a>
3.10	<a href="#">QD_GetTransducerCounts</a>
3.11	<a href="#">QD_CalculatePressureOrTemperature</a>
3.12	<a href="#">QD_GetPressureAndTemperature</a>
3.13	<a href="#">QD_ReadCoefficientDataFromSourcePage</a>
3.14	<a href="#">QD_WriteCoefficientDataToTargetPage</a>
3.15	<a href="#">QD_ReadCoefficientDataFromHexFile</a>
3.16	<a href="#">QD_ExecuteI2CCommand</a>
3.17	<a href="#">QD_ReadUnitADC</a>
3.18	<a href="#">QD_GetTransducerCurrent</a>
3.19	<a href="#">QD_GetTransducerVoltage</a>
3.20	<a href="#">QD_SetTransducerPowerState</a>
3.21	<a href="#">QD_GetModuleControlRegister</a>
3.22	<a href="#">QD_SetModuleControlRegister</a>
3.23	<a href="#">QD_GetModuleStatusRegister</a>
3.24	<a href="#">QD_GetModuleFirmwareID</a>
3.25	<a href="#">QD_SetCadenceTimer</a>
3.26	<a href="#">QD_GetCadenceTimer</a>
3.27	<a href="#">QD_GetModuleModeSwitchSetting</a>
3.28	<a href="#">QD_SetFirmwareMode</a>
3.29	<a href="#">QD_ResetModule</a>
3.30	<a href="#">QD_GetInternalErrorCode</a>
3.31	<a href="#">QD_ClearInternalError</a>
3.32	<a href="#">QD_SetI2CDataRate</a>
3.33	<a href="#">QD_GetI2CDataRate</a>
3.34	<a href="#">QD_CalculateFirmwarePageCRC</a>
3.35	<a href="#">QD_CalculatePressureAndTemperature</a>
3.36	<a href="#">QD_CoefficientDatalsValid</a>
3.37	<a href="#">QD_CoefficientHexFileDatalsValid</a>
3.38	<a href="#">QD_DatalsInHexFileFormat</a>
3.39	<a href="#">QD_EraseFirmwarePage</a>
3.40	<a href="#">QD_FirmwareHexFileDatalsValid</a>
3.41	<a href="#">QD_FormatCoefficientHexFileData</a>
3.42	<a href="#">QD_GetFirmwareCRC</a>
3.43	<a href="#">QD_GetFirmwareDeviceInfo</a>
3.44	<a href="#">QD_GetUSB DLL Version</a>
3.45	<a href="#">QD_GetUSB Driver Version</a>
3.46	<a href="#">QD_GetModuleSerialNumber</a>
3.47	<a href="#">QD_HexFileFormatIs Valid</a>
3.48	<a href="#">QD_Read</a>



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3.49	<a href="#">QD_ReadCoefficientDataFromDevice</a>
3.50	<a href="#">QD_ReadCoefficientDataFromModulePage</a>
3.51	<a href="#">QD_ReadFirmwareDataFromFile</a>
3.52	<a href="#">QD_SetFirmwareKeyCodes</a>
3.53	<a href="#">QD_SetFirmwarePage</a>
3.54	<a href="#">QD_UnFormatHexFileData</a>
3.55	<a href="#">QD_WaitForReply</a>
3.56	<a href="#">QD_Write</a>
3.57	<a href="#">QD_WriteCoefficientDataToDevice</a>
3.58	<a href="#">QD_WriteCoefficientDataToHexFile</a>
3.59	<a href="#">QD_WriteCoefficientDataToModulePage</a>
3.60	<a href="#">QD_WriteFirmwarePage</a>
3.61	<a href="#">QD_WriteFirmwareSignature</a>
3.62	<a href="#">QD_GetMemoryType</a>

### 3.1. QD\_GetNumberOfModules

0x1E

<b>Description</b>	Returns the number of QCOM modules attached to the host
<b>Prototype</b>	<code>DWORD QD_GetNumberOfModules(void);</code>
<b>Parameters</b>	<ul style="list-style-type: none"><li>None</li></ul>
<b>Return Value</b>	0 <i>No modules are found</i> Nonzero <i>Number of modules attached</i>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DWORD numberOfModules;  numberOfModules = QD_GetNumberOfModules(); printf("%d QCOM modules are attached\n", numberOfModules);</pre> <p><b>Output:</b></p> <pre>2 QCOM modules are attached</pre>



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### 3.2. QD\_GetProductInfo

**0x20**

<b>Description</b>	Returns a null-terminated product-related string of the selected information										
<b>Prototype</b>	<pre> DWORD QD_GetProductInfo(     DWORD unitNumber,     LPBYTE productInfoString,     DWORD item);         </pre>										
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitNumber</i>— In: Zero-relative module index, for the module whose product description string or serial number string is requested. The index for the first module is 0, and the index for the last module is the value returned by <b>QD_GetNumberOfModules</b>, minus 1.</li> <li><i>productInfoString</i>— Out: 256-byte buffer to store the device description, serial number string, etc.</li> <li><i>item</i>— In: Value that determines whether <i>productInfoString</i> contains a serial number, product description, manufacturer name, Vendor ID, or Product ID string, and is one of the following:             <table style="margin-left: 20px; border: none;"> <tr><td><code>QD_RETURN_SERIAL_NUMBER</code></td><td style="text-align: right;">0</td></tr> <tr><td><code>QD_RETURN_DESCRIPTION</code></td><td style="text-align: right;">1</td></tr> <tr><td><code>QD_RETURN_COMPANY</code></td><td style="text-align: right;">2</td></tr> <tr><td><code>QD_RETURN_VID</code></td><td style="text-align: right;">3</td></tr> <tr><td><code>QD_RETURN_PID</code></td><td style="text-align: right;">4</td></tr> </table> </li> </ul>	<code>QD_RETURN_SERIAL_NUMBER</code>	0	<code>QD_RETURN_DESCRIPTION</code>	1	<code>QD_RETURN_COMPANY</code>	2	<code>QD_RETURN_VID</code>	3	<code>QD_RETURN_PID</code>	4
<code>QD_RETURN_SERIAL_NUMBER</code>	0										
<code>QD_RETURN_DESCRIPTION</code>	1										
<code>QD_RETURN_COMPANY</code>	2										
<code>QD_RETURN_VID</code>	3										
<code>QD_RETURN_PID</code>	4										
<b>Return Value</b>	<pre> 0x0000 QD_SUCCESS 0x0006 QD_ERROR_INVALID_PARAMETER 0x000A QD_ERROR_FUNCTION_NOT_SUPPORTED 0x00FF QD_ERROR_NO_DEVICE_FOUND         </pre>										
<b>Example</b>	<p><b>Code:</b></p> <pre> #include "qdUSB.h" . . . DWORD status; DWORD unitNumber = 2; char productString[QD_MAXIMUM_PRODUCT_STRING_SIZE];  status = QD_GetProductInfo(     unitNumber,     (LPBYTE) productString,     QD_RETURN_DESCRIPTION); if (status == QD_SUCCESS) {     printf("The product name of module %d is %s\n",         unitNumber,         productString); }         </pre> <p><b>Output:</b></p> <pre> The product name of module 2 is QCOM Module 02         </pre>										



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### 3.3. QD\_Open

0x2D

<b>Description</b>	Opens and returns a handle to the module that will be used for subsequent accesses
<b>Prototype</b>	<pre>DWORD QD_Open(     DWORD unitNumber,     HANDLE *unitHandle);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitNumber</i>— In: Zero-relative module index. See <b>QD_GetProductString</b> for a more complete description.</li><li><i>unitHandle</i>— Out: Pointer to the module handle, to be used by subsequent I/O accesses to the module</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0006 QD_ERROR_INVALID_PARAMETER 0x00FF QD_ERROR_NO_DEVICE_FOUND</pre>
<b>Example</b>	<pre>Code:  #include "qdUSB.h" ... DWORD status; DWORD unitNumber = 0; HANDLE unitHandle;  status = QD_Open(     unitNumber,     &amp;unitHandle);</pre>

### 3.4. QD\_Close

0x14

<b>Description</b>	Closes an open module using the handle provided by <b>QD_Open</b>
<b>Prototype</b>	<pre>DWORD QD_Close(     HANDLE unitHandle);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>—In: Module handle returned by <b>QD_Open</b></li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE</pre>
<b>Example</b>	<pre>Code:  #include "qdUSB.h" ... DWORD status;  status = QD_Close(unitHandle);</pre>



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### 3.5. QD\_SetTimeouts

0x3B

<b>Description</b>	Sets the Read and Write operation timeouts, which are used for Read and Write operations that are called synchronously. The default value for timeouts is 0xFFFFFFFF (infinite), but they can be set for any finite number of milliseconds between 0x00000000 and 0xFFFFFFFFE, inclusive.
<b>Prototype</b>	<pre>DWORD QD_SetTimeouts(     DWORD readTimeout,     DWORD writeTimeout);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>readTimeout</i>— In: Read operation timeout in milliseconds</li><li><i>writeTimeout</i>— In: Write operation timeout in milliseconds</li></ul>
<b>Return Value</b>	0x0000 QD_SUCCESS 0x0006 QD_ERROR_INVALID_PARAMETER
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DWORD status;  status = QD_SetTimeouts(500, 1000);</pre>

### 3.6. QD\_GetTimeouts

0x21

<b>Description</b>	Returns the current Read and Write timeouts. If a timeout value is 0xFFFFFFFF (infinite) it has been set to wait indefinitely; otherwise, the timeouts are specified in milliseconds.
<b>Prototype</b>	<pre>DWORD QD_GetTimeouts(     LPDWORD readTimeout,     LPDWORD writeTimeout);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>readTimeout</i>— Out: Read operation timeout in milliseconds</li><li><i>writeTimeout</i>— Out: Write operation timeout in milliseconds</li></ul>
<b>Return Value</b>	0x0000 QD_SUCCESS 0x0006 QD_ERROR_INVALID_PARAMETER
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DWORD readTimeout; DWORD writeTimeout; DWORD status;  status = QD_GetTimeouts(     (LPDWORD) &amp;readTimeout,     (LPDWORD) &amp;writeTimeout); if (status == QD_SUCCESS) {     printf("The read timeout is %d ms and the write timeout is %d ms\n",         readTimeout, writeTimeout); }</pre> <p><b>Output:</b></p> <pre>The read timeout is 500 ms and the write timeout is 1000 ms</pre>



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### 3.7. QD\_CheckReceiveQueue

0x12

<b>Description</b>	Returns the number of bytes in the Receive Queue and a status value that indicates whether an Overrun has occurred and whether the Receive Queue is ready for reading. Upon encountering an Overrun condition, it is recommended that data transfer be stopped and all buffers flushed using <b>QD_FlushBuffers</b> .								
<b>Prototype</b>	<code>DWORD QD_CheckReceiveQueue(        HANDLE unitHandle,        LPDWORD numberOfBytesInQueue,        LPDWORD queueStatus);</code>								
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li>• <i>numberOfBytesInQueue</i>— Out: Pointer to the number of bytes currently in the Receive Queue</li> <li>• <i>queueStatus</i>— Out: Pointer to one or more of the following:</li> </ul> <table style="margin-left: 20px; border: none;"> <tr><td>0x00</td><td><b>QD_QUEUE_NO_OVERRUN</b></td></tr> <tr><td>0x00</td><td><b>QD_QUEUE_EMPTY</b></td></tr> <tr><td>0x01</td><td><b>QD_QUEUE_OVERRUN</b></td></tr> <tr><td>0x02</td><td><b>QD_QUEUE_READY</b></td></tr> </table>	0x00	<b>QD_QUEUE_NO_OVERRUN</b>	0x00	<b>QD_QUEUE_EMPTY</b>	0x01	<b>QD_QUEUE_OVERRUN</b>	0x02	<b>QD_QUEUE_READY</b>
0x00	<b>QD_QUEUE_NO_OVERRUN</b>								
0x00	<b>QD_QUEUE_EMPTY</b>								
0x01	<b>QD_QUEUE_OVERRUN</b>								
0x02	<b>QD_QUEUE_READY</b>								
<b>Return Value</b>	<table style="margin-left: 20px; border: none;"> <tr><td>0x0000</td><td><b>QD_SUCCESS</b></td></tr> <tr><td>0x0001</td><td><b>QD_ERROR_INVALID_HANDLE</b></td></tr> <tr><td>0x0006</td><td><b>QD_ERROR_INVALID_PARAMETER</b></td></tr> <tr><td>0x0008</td><td><b>QD_ERROR_DEVICE_IO_FAILED</b></td></tr> </table>	0x0000	<b>QD_SUCCESS</b>	0x0001	<b>QD_ERROR_INVALID_HANDLE</b>	0x0006	<b>QD_ERROR_INVALID_PARAMETER</b>	0x0008	<b>QD_ERROR_DEVICE_IO_FAILED</b>
0x0000	<b>QD_SUCCESS</b>								
0x0001	<b>QD_ERROR_INVALID_HANDLE</b>								
0x0006	<b>QD_ERROR_INVALID_PARAMETER</b>								
0x0008	<b>QD_ERROR_DEVICE_IO_FAILED</b>								
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DWORD numberOfBytes; DWORD queueStatus; DWORD status;  status = QD_CheckReceiveQueue(     unitHandle,     (LPDWORD) &amp;numberOfBytes,     (LPDWORD) &amp;queueStatus); if (status == QD_SUCCESS) {     printf("There are %d bytes in the queue, and the queue status is %d\n",         numberOfBytes, queueStatus); } if (queueStatus &amp; QD_QUEUE_OVERRUN) {     QD_FlushBuffers(unitHandle, 1, 1); } </pre> <p><b>Output:</b></p> <p style="margin-left: 20px;">There are 8 bytes in the queue, and the queue status is 2</p>								





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### 3.8. QD\_FlushBuffers

0x17

<b>Description</b>	Flushes both the Receive Buffer in the device driver and the Transmit Buffer in the USB driver. <b>Note:</b> <i>flushTransmitBuffer</i> and <i>flushReceiveBuffer</i> have no effect on the QCOM module.
<b>Prototype</b>	<pre>DWORD QD_FlushBuffers(     HANDLE unitHandle,     BYTE flushTransmitBuffer,     BYTE flushReceiveBuffer);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li>• <i>unitHandle</i>—In: Module handle returned by <b>QD_Open</b></li><li>• <i>flushTransmitBuffer</i>— In: Flushes the internal Transmit Buffer if nonzero</li><li>• <i>flushReceiveBuffer</i>— In: Flushes the Receive Buffer if nonzero</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DWORD numberOfBytes; DWORD queueStatus; DWORD status;  QD_CheckReceiveQueue(     unitHandle,     (LPDWORD) &amp;numberOfBytes,     (LPDWORD) &amp;queueStatus); if (queueStatus &amp; QD_QUEUE_OVERRUN) {     status = QD_FlushBuffers(unitHandle, 1, 1); }</pre>



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### 3.9. QD\_GetTransducerType

0x24

<b>Description</b>	Used to read the type of transducer connected to the QCOM module												
<b>Prototype</b>	<pre>DWORD QD_GetTransducerType(     HANDLE unitHandle,     LPBYTE transducerType);</pre>												
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li>• <i>transducerType</i>— Out: Pointer to the transducer type, as follows:             <table style="margin-left: 20px; border: none;"> <tr><td>0x00</td><td>No transducer detected</td></tr> <tr><td>0x01</td><td>Analog / frequency transducer detected</td></tr> <tr><td>0x02</td><td>Pre-FireFly digital transducer detected</td></tr> <tr><td>0x03</td><td>FireFly digital transducer (with VREF) detected</td></tr> <tr><td>0x04</td><td>FireFly digital transducer (without VREF) detected</td></tr> <tr><td>0x05</td><td>Digital transducer without memory detected</td></tr> </table> </li> </ul>	0x00	No transducer detected	0x01	Analog / frequency transducer detected	0x02	Pre-FireFly digital transducer detected	0x03	FireFly digital transducer (with VREF) detected	0x04	FireFly digital transducer (without VREF) detected	0x05	Digital transducer without memory detected
0x00	No transducer detected												
0x01	Analog / frequency transducer detected												
0x02	Pre-FireFly digital transducer detected												
0x03	FireFly digital transducer (with VREF) detected												
0x04	FireFly digital transducer (without VREF) detected												
0x05	Digital transducer without memory detected												
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>												
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... BYTE transducerType; DWORD status;  status = QD_GetTransducerType(     unitHandle,     (LPBYTE) &amp;transducerType); if (status == QD_SUCCESS) {     printf("The attached transducer is type %d\n",         transducerType); }</pre> <p><b>Output:</b></p> <pre>The attached transducer is type 4</pre>												



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### 3.10. QD\_GetTransducerCounts

0x22

<b>Description</b>	Returns both the pressure and temperature counts from the specified transducer
<b>Prototype</b>	<pre>DWORD QD_GetTransducerCounts(     HANDLE unitHandle,     LPDWORD pressureCount,     LPDWORD temperatureCount);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li><li>• <i>pressureCount</i>— Out: Pointer to the pressure (Xp) count result</li><li>• <i>temperatureCount</i>— Out: Pointer to the temperature (Xt) count result</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING 0x0011 QD_ERROR_XD_PRESSURE_COUNT_ZERO 0x0012 QD_ERROR_XD_TEMPERATURE_COUNT_ZERO 0x0013 QD_ERROR_XD_BOTH_COUNTS_ZERO</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DWORD pressureCount; DWORD temperatureCount; DWORD status;  status = QD_GetTransducerCounts(     unitHandle,     (LPDWORD) &amp;pressureCount,     (LPDWORD) &amp;temperatureCount); if (status == QD_SUCCESS) {     printf("The pressure count is %d and the temperature count is %d\n",         pressureCount, temperatureCount); }</pre> <p><b>Output:</b></p> <pre>The pressure count is 10273309 and the temperature count is 36017925</pre>



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### 3.11. QD\_CalculatePressureOrTemperature

0x11

<b>Description</b>	Calculates either the pressure in PSI or the temperature in Celsius, given both pressure and temperature count values, and the 256-byte buffer of coefficient data				
<b>Prototype</b>	<pre> DWORD QD_CalculatePressureOrTemperature (     BYTE PorT,     LPBYTE coefficientData,     DWORD pressureCount,     DWORD temperatureCount,     DOUBLE *result); </pre>				
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>PorT</i>— In: Value that determines the calculation result as either Pressure or Temperature, as follows:           <table style="margin-left: 20px; border: none;"> <tr> <td><i>QD_CALCULATE_PRESSURE_PSI</i></td> <td style="text-align: right;">0</td> </tr> <tr> <td><i>QD_CALCULATE_TEMPERATURE_CELSIUS</i></td> <td style="text-align: right;">1</td> </tr> </table> </li> <li><i>coefficientData</i>— In: 256-byte buffer of coefficient file data</li> <li><i>pressureCount</i>— In: The pressure (Xp) count value used in the calculation</li> <li><i>temperatureCount</i>— In: The temperature (Xt) count value used in the calculation</li> <li><i>result</i>— Out: Pointer to the calculation result</li> </ul>	<i>QD_CALCULATE_PRESSURE_PSI</i>	0	<i>QD_CALCULATE_TEMPERATURE_CELSIUS</i>	1
<i>QD_CALCULATE_PRESSURE_PSI</i>	0				
<i>QD_CALCULATE_TEMPERATURE_CELSIUS</i>	1				
<b>Return Value</b>	0x0000 <i>QD_SUCCESS</i>				
<b>Example</b>	<p><b>Code:</b></p> <pre> #include "qdUSB.h" . . . DWORD pressureCount; DWORD temperatureCount; DWORD status;  status = QD_GetTransducerCounts (     unitHandle,     (LPDWORD) &amp;pressureCount,     (LPDWORD) &amp;temperatureCount); if (status == QD_SUCCESS) {     BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE];     DOUBLE temperature;      QD_ReadCoefficientDataFromDevice (         unitHandle,         (LPBYTE) coefficientData);     status = QD_CalculatePressureOrTemperature (         QD_CALCULATE_TEMPERATURE_CELSIUS,         (LPBYTE) coefficientData,         pressureCount,         temperatureCount,         &amp;temperature);     if (status == QD_SUCCESS)     {         printf("The current transducer temperature is %0.2f °C\n",             temperature);     } } </pre> <p><b>Output:</b></p> <p style="margin-left: 20px;">The current transducer temperature is 24.04 °C</p>				



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.12. QD\_GetPressureAndTemperature

0x1F

<b>Description</b>	Calculates the pressure in PSI and temperature in Celsius by calling <b>QD_GetTransducerCounts</b> and <b>QD_CalculatePressureAndTemperature</b> in a one-call-does-all function
<b>Prototype</b>	<pre>DWORD QD_GetPressureAndTemperature (     HANDLE unitHandle,     LPBYTE coefficientData,     DOUBLE *pressurePSI,     DOUBLE *temperatureCelsius);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li><i>coefficientData</i>— In: 256-byte buffer of coefficient file data</li> <li><i>pressurePSI</i>— Out: Pointer to the pressure value in PSI</li> <li><i>temperatureCelsius</i>— Out: Pointer to the temperature value in Celsius</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING 0x0011 QD_ERROR_XD_PRESSURE_COUNT_ZERO 0x0012 QD_ERROR_XD_TEMPERATURE_COUNT_ZERO 0x0013 QD_ERROR_XD_BOTH_COUNTS_ZERO</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromDevice(     unitHandle,     (LPBYTE) coefficientData); if (status == QD_SUCCESS) {     DOUBLE pressure;     DOUBLE temperature;      status = QD_GetPressureAndTemperature(         unitHandle,         (LPBYTE) coefficientData,         &amp;pressure,         &amp;temperature);     if (status == QD_SUCCESS)     {         printf("The pressure is %0.2f PSI and the temperature is %0.2f °C\n",             pressure, temperature);     } }  <b>Output:</b></pre> <p style="text-align: center;">The pressure is 13.78 PSI and the temperature is 24.04 °C</p>



## SPECIFICATION: QCOM INTERFACE DLL

### 3.13. QD\_ReadCoefficientDataFromSourcePage

0x31

<b>Description</b>	Returns a 256-byte buffer of coefficient data retrieved from either the module memory or digital transducer memory at the specified memory page																
<b>Prototype</b>	<pre> DWORD QD_ReadCoefficientDataFromSourcePage(     HANDLE unitHandle,     BYTE device,     BYTE pageNumber,     LPBYTE coefficientData);         </pre>																
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li><i>device</i>— In: Source of the coefficient data, as follows:             <table style="margin-left: 20px;"> <tr> <td><code>QD_DEVICE_TRANSDUCER</code></td> <td style="text-align: right;">0x00</td> </tr> <tr> <td><code>QD_DEVICE_MODULE</code></td> <td style="text-align: right;">0x01</td> </tr> </table> </li> <li><i>pageNumber</i>— In: Offset of the 256-byte memory page from which to read, as follows:             <table style="margin-left: 20px;"> <tr> <td>0x00</td> <td>Page at offset 0x0000 (page 0)</td> </tr> <tr> <td>0x01</td> <td>Page at offset 0x0100 (page 1)</td> </tr> <tr> <td>0x02</td> <td>Page at offset 0x0200 (page 2)</td> </tr> <tr> <td>.</td> <td></td> </tr> <tr> <td>.</td> <td></td> </tr> <tr> <td>0x3F</td> <td>Page at offset 0x3F00 (page 63)</td> </tr> </table> <p><i>pageNumber</i> must be a value between 0 and 63, inclusive</p> </li> <li><i>coefficientData</i>— Out: 256-byte buffer to store the coefficient file data</li> </ul>	<code>QD_DEVICE_TRANSDUCER</code>	0x00	<code>QD_DEVICE_MODULE</code>	0x01	0x00	Page at offset 0x0000 (page 0)	0x01	Page at offset 0x0100 (page 1)	0x02	Page at offset 0x0200 (page 2)	.		.		0x3F	Page at offset 0x3F00 (page 63)
<code>QD_DEVICE_TRANSDUCER</code>	0x00																
<code>QD_DEVICE_MODULE</code>	0x01																
0x00	Page at offset 0x0000 (page 0)																
0x01	Page at offset 0x0100 (page 1)																
0x02	Page at offset 0x0200 (page 2)																
.																	
.																	
0x3F	Page at offset 0x3F00 (page 63)																
<b>Return Value</b>	<pre> 0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING         </pre> <p>‡ See the exception note for <b>Next Byte</b> in section 4</p>																
<b>Example</b>	<p><b>Code:</b></p> <pre> #include "qdUSB.h" . . . BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromSourcePage(     unitHandle,     QD_DEVICE_TRANSDUCER,     0,     (LPBYTE) coefficientData);         </pre>																



**SPECIFICATION: QCOM INTERFACE DLL**

**3.14. QD\_WriteCoefficientDataToTargetPage**

**0x42**

<b>Description</b>	Writes a 256-byte buffer of coefficient data to either the module memory or the digital transducer memory at the specified memory page																
<b>Prototype</b>	<pre>DWORD QD_WriteCoefficientDataToTargetPage(     HANDLE unitHandle,     BYTE device,     BYTE pageNumber,     LPBYTE coefficientData);</pre>																
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li><i>device</i>— In: Target of the coefficient data, as follows:           <table border="0" style="margin-left: 20px;"> <tr> <td><code>QD_DEVICE_TRANSDUCER</code></td> <td style="text-align: right;"><code>0x00</code></td> </tr> <tr> <td><code>QD_DEVICE_MODULE</code></td> <td style="text-align: right;"><code>0x01</code></td> </tr> </table> </li> <li><i>pageNumber</i>— In: Offset of the 256-byte memory page to store the data, as follows:           <table border="0" style="margin-left: 20px;"> <tr> <td><code>0x00</code></td> <td>Page at offset 0x0000 (page 0)</td> </tr> <tr> <td><code>0x01</code></td> <td>Page at offset 0x0100 (page 1)</td> </tr> <tr> <td><code>0x02</code></td> <td>Page at offset 0x0200 (page 2)</td> </tr> <tr> <td>.</td> <td></td> </tr> <tr> <td>.</td> <td></td> </tr> <tr> <td><code>0x3F</code></td> <td>Page at offset 0x3F00 (page 63)</td> </tr> </table> <p><i>pageNumber</i> must be a value between 0 and 63, inclusive</p> </li> <li><i>coefficientData</i>— In: 256-byte buffer containing the coefficient file data</li> </ul>	<code>QD_DEVICE_TRANSDUCER</code>	<code>0x00</code>	<code>QD_DEVICE_MODULE</code>	<code>0x01</code>	<code>0x00</code>	Page at offset 0x0000 (page 0)	<code>0x01</code>	Page at offset 0x0100 (page 1)	<code>0x02</code>	Page at offset 0x0200 (page 2)	.		.		<code>0x3F</code>	Page at offset 0x3F00 (page 63)
<code>QD_DEVICE_TRANSDUCER</code>	<code>0x00</code>																
<code>QD_DEVICE_MODULE</code>	<code>0x01</code>																
<code>0x00</code>	Page at offset 0x0000 (page 0)																
<code>0x01</code>	Page at offset 0x0100 (page 1)																
<code>0x02</code>	Page at offset 0x0200 (page 2)																
.																	
.																	
<code>0x3F</code>	Page at offset 0x3F00 (page 63)																
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000F QD_ERROR_IO_PENDING 0x0028 QD_ERROR_WRITE_ACKNOWLEDGE_FAILED 0x000E QD_ERROR_NULL_POINTER_PARAMETER</pre> <p>‡ See the exception note for <b>Next Byte</b> in section 4</p>																
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromHexFile(     (LPBYTE) "XD242109.hex",     (LPBYTE) coefficientData); if (status == QD_SUCCESS) {     status = QD_WriteCoefficientDataToTargetPage(         unitHandle,         QD_DEVICE_TRANSDUCER,         2,         (LPBYTE) coefficientData); }</pre>																



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.15. QD\_ReadCoefficientDataFromHexFile

**0x30**

<b>Description</b>	Retrieves a 256-byte buffer of coefficient data from the specified hex file path
<b>Prototype</b>	<pre>DWORD QD_ReadCoefficientDataFromHexFile(     LPBYTE pathName,     LPBYTE coefficientData);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>pathName</i>—In: Null-terminated string that specifies the path and filename of the coefficient data hex file</li> <li><i>coefficientData</i>— Out: 256-byte buffer to store the coefficient file data converted from the hex file</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0014 QD_ERROR_MEMORY_ALLOCATION_FAILED 0x0015 QD_ERROR_FILE_OPEN_FAILURE 0x0017 QD_ERROR_FILE_SIZE_MISMATCH 0x0018 QD_ERROR_INVALID_HEX_FILE_DATA 0x0019 QD_ERROR_INCORRECT_DATA_SIZE 0x002A QD_ERROR_NULL_POINTER_PARAMETER 0x002B QD_ERROR_ZERO_LENGTH_STRING_PARAMETER 0x0040 QD_ERROR_INVALID_COEFFICIENT_DATA 0x0070 QD_ERROR_FILE_NOT_FOUND</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromHexFile(     (LPBYTE) "XD242109.hex",     (LPBYTE) coefficientData); if (status == QD_SUCCESS) {     status = QD_WriteCoefficientDataToTargetPage(         unitHandle,         QD_DEVICE_TRANSDUCER,         2,         (LPBYTE) coefficientData); }</pre>





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## SPECIFICATION: QCOM INTERFACE DLL

### 3.16. QD\_Executel2CCommand

0x16

<b>Description</b>	Explicitly reads or writes data on the I2C bus by means of a formatted command string
<b>Prototype</b>	<pre>DWORD QD_ExecuteI2CCommand(     HANDLE unitHandle,     LPBYTE commandString,     LPBYTE replyString);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li><li><i>commandString</i>— In: Null-terminated string that contains a properly formatted I2C command as described in the table on the following page</li><li><i>replyString</i>— Out: Buffer large enough to store the null-terminated I2C response as described in the table of the following page</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... BYTE  replyString[QD_MAXIMUM_TRANSFER_SIZE]; DWORD status;  status = QD_ExecuteI2CCommand(     unitHandle,     (LPBYTE) "S9DFFFFFFFP",     (LPBYTE) replyString); if (status == QD_SUCCESS) {     printf("The pressure count is 0x%c%c%c%c%c%c%c%c\n",         replyString[3], replyString[4], replyString[5],         replyString[6], replyString[7], replyString[8],         replyString[9], replyString[10]); }</pre> <p><b>Output:</b></p> <pre>The pressure count is 0x009CC1EA</pre>



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### QD\_Executel2CCommand cont'd

The command string and response string are defined as follows:

- 'S' is I2C *start*, 'R' is I2C *repeated start*, and 'P' is I2C *stop*.
- Start each message with 'S', and end each message with 'P'. Each reply will also present this syntax.
- On the host side, send 'S', 'R', and 'P' explicitly; 'N' (*no-acknowledge*) is generated by the translator.
- If either host or target fails to acknowledge, 'N' (followed by 'P') is immediately returned, and the message is terminated.
- Use 'R' when both read and write operations are included in the same command.
- Data is sent and received in hexadecimal characters. To read data, hex characters (typically FF) must be included as placeholders for the reply data. The entire message is echoed back as it actually appeared on I2C, with appropriate data substitutions.
- Because the I2C command interpreter expects all I2C command characters in uppercase, **QD\_Executel2CCommand** will change them to uppercase in both the command and reply buffers if any are lowercase, but will leave all characters following the terminating 'P' unchanged.

The command string is terminated by the I2C *stop* character 'P' and the response string has CR-LF-null termination represented by '-\n'.

Example I2C Command/Response Pairs (spaces shown for clarity)			
Target Device	Command	Typical Response	Notes
<b>Digital XD</b>	S 9D FF FF FF FF P	S 9D 01 3A 12 AF P-\n	Read pressure
	S 9C R 9F FF FF P	S 9C R 9F FF 3D P-\n	Read 2-byte status
	S 9D FF P	S 9D N P-\n	Ack Poll (Not Ready)
	S 9D FF P	S 9D 00 P-\n	Ack Poll (Ready)
	S AD FF FF FF FF P	S AD 01 02 03 04 P-\n	Read current address
	S AC 00 80 R AD FF FF P	S AC 00 80 R AD 01 02 P-\n	Read 2 bytes at addr 0080
<b>Analog XD</b> comm with on-board Frequency Counter IC	S AC 00 84 01 02 03 04 P	S AC 00 84 01 02 03 04 P-\n	Write 01020304 to addr 0084
	S 99 FF FF FF FF P	S 99 01 3A 12 AF P-\n	Read pressure
	S 98 R 9B FF FF P	S 98 R 9B FF 48 P-\n	Read 2-byte status
	S 99 FF P	S 99 N P-\n	Ack Poll (Not Ready)
<b>On-Board Memory</b>	S 99 FF P	S 99 00 P-\n	Ack Poll (Ready)
	S A2 00 00 R A3 FF FF P	S A2 00 00 R A3 0D 01 P-\n	Read 2 bytes at addr 0000
	S A2 00 82 03 P	S A2 00 82 03 P-\n	Write 03 to addr 0082



## SPECIFICATION: QCOM INTERFACE DLL

### 3.17. QD\_ReadUnitADC

**0x34**

<b>Description</b>	Reads the QCOM microcontroller's 10-bit ADC, which can be selected to read counts representing transducer voltage and transducer current				
<b>Prototype</b>	<pre>DWORD QD_ReadUnitADC(     HANDLE unitHandle,     BYTE ADCCchannel,     LPDWORD ADCCcount);</pre>				
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li>• <i>ADCCchannel</i>— In: Value that selects the transducer ADC channel to read, as follows:           <table style="margin-left: 20px; border: none;"> <tr> <td><code>QD_READ_ADC_CHANNEL_CURRENT</code></td> <td style="text-align: right;">0x03</td> </tr> <tr> <td><code>QD_READ_ADC_CHANNEL_VOLTAGE</code></td> <td style="text-align: right;">0x04</td> </tr> </table> </li> <li>• <i>ADCCcount</i>— Out: Pointer to the 10-bit ADC count result</li> </ul>	<code>QD_READ_ADC_CHANNEL_CURRENT</code>	0x03	<code>QD_READ_ADC_CHANNEL_VOLTAGE</code>	0x04
<code>QD_READ_ADC_CHANNEL_CURRENT</code>	0x03				
<code>QD_READ_ADC_CHANNEL_VOLTAGE</code>	0x04				
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x0016 QD_ERROR_ADC_COUNT_ZERO 0x002A QD_ERROR_NULL_POINTER_PARAMETER 0x000F QD_ERROR_IO_PENDING</pre>				
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DWORD currentCount; DWORD status;  status = QD_ReadUnitADC(     unitHandle,     QD_READ_ADC_CHANNEL_CURRENT,     (LPDWORD) &amp;currentCount); if (status == QD_SUCCESS) {     printf("The transducer current count is %d\n",         currentCount); }</pre> <p><b>Output:</b></p> <pre>The transducer current count is 549</pre>				



## SPECIFICATION: QCOM INTERFACE DLL

### 3.18. QD\_GetTransducerCurrent

0x23

<b>Description</b>	Returns the DC current (in mA) drawn by the transducer
<b>Prototype</b>	<pre>DWORD QD_GetTransducerCurrent(     HANDLE unitHandle,     DOUBLE *transducerCurrent);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li><li><i>transducerCurrent</i>— Out: Pointer to the transducer current in mA</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING 0x0026 QD_ERROR_XD_CURRENT_TOO_HIGH 0x0027 QD_ERROR_XD_CURRENT_TOO_LOW</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... DOUBLE transducerCurrent; DWORD status;  status = QD_GetTransducerCurrent(     unitHandle,     &amp;transducerCurrent); if (status == QD_SUCCESS) {     printf("The transducer current is %0.2f mA\n",         transducerCurrent); }</pre> <p><b>Output:</b></p> <pre>The transducer current is 15.47 mA</pre>



## SPECIFICATION: QCOM INTERFACE DLL

### 3.19. QD\_GetTransducerVoltage

0x25

<b>Description</b>	Returns the DC voltage (in volts) applied to the transducer
<b>Prototype</b>	<pre>DWORD QD_GetTransducerVoltage(     HANDLE unitHandle,     DOUBLE *transducerVoltage);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li><li><i>transducerVoltage</i>— Out: Pointer to the transducer voltage in volts</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING 0x0024 QD_ERROR_XD_VOLTAGE_TOO_HIGH 0x0025 QD_ERROR_XD_VOLTAGE_TOO_LOW</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... DOUBLE transducerVoltage; DWORD status;  status = QD_GetTransducerVoltage(     unitHandle,     &amp;transducerVoltage); if (status == QD_SUCCESS) {     printf("The transducer voltage is %0.2f V\n",         transducerVoltage); }</pre> <p><b>Output:</b></p> <pre>The transducer voltage is 5.12 V</pre>



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.20. QD\_SetTransducerPowerState

0x3C

<b>Description</b>	Applies or removes power to the transducer																
<b>Prototype</b>	<pre>DWORD QD_SetTransducerPowerState(     HANDLE unitHandle,     BYTE powerState);</pre>																
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li><li><i>powerState</i>— In: Value used to set the transducer's power state, as follows:  <table><tr><td><i>QD_DISABLE_TRANSDUCER_POWER</i></td><td>0x00</td></tr><tr><td><i>QD_ENABLE_TRANSDUCER_POWER</i></td><td>0x01</td></tr></table></li></ul>	<i>QD_DISABLE_TRANSDUCER_POWER</i>	0x00	<i>QD_ENABLE_TRANSDUCER_POWER</i>	0x01												
<i>QD_DISABLE_TRANSDUCER_POWER</i>	0x00																
<i>QD_ENABLE_TRANSDUCER_POWER</i>	0x01																
<b>Return Value</b>	<table><tr><td>0x0000</td><td><i>QD_SUCCESS</i></td></tr><tr><td>0x0001</td><td><i>QD_ERROR_INVALID_HANDLE</i></td></tr><tr><td>0x0004</td><td><i>QD_ERROR_WRITE_ERROR</i></td></tr><tr><td>0x0006</td><td><i>QD_ERROR_INVALID_PARAMETER</i></td></tr><tr><td>0x0007</td><td><i>QD_ERROR_INVALID_REQUEST_LENGTH</i></td></tr><tr><td>0x0008</td><td><i>QD_ERROR_DEVICE_IO_FAILED</i></td></tr><tr><td>0x000E</td><td><i>QD_ERROR_WRITE_TIMED_OUT</i></td></tr><tr><td>0x000F</td><td><i>QD_ERROR_IO_PENDING</i></td></tr></table>	0x0000	<i>QD_SUCCESS</i>	0x0001	<i>QD_ERROR_INVALID_HANDLE</i>	0x0004	<i>QD_ERROR_WRITE_ERROR</i>	0x0006	<i>QD_ERROR_INVALID_PARAMETER</i>	0x0007	<i>QD_ERROR_INVALID_REQUEST_LENGTH</i>	0x0008	<i>QD_ERROR_DEVICE_IO_FAILED</i>	0x000E	<i>QD_ERROR_WRITE_TIMED_OUT</i>	0x000F	<i>QD_ERROR_IO_PENDING</i>
0x0000	<i>QD_SUCCESS</i>																
0x0001	<i>QD_ERROR_INVALID_HANDLE</i>																
0x0004	<i>QD_ERROR_WRITE_ERROR</i>																
0x0006	<i>QD_ERROR_INVALID_PARAMETER</i>																
0x0007	<i>QD_ERROR_INVALID_REQUEST_LENGTH</i>																
0x0008	<i>QD_ERROR_DEVICE_IO_FAILED</i>																
0x000E	<i>QD_ERROR_WRITE_TIMED_OUT</i>																
0x000F	<i>QD_ERROR_IO_PENDING</i>																
<b>Example</b>	<pre>Code:  #include "qdUSB.h" ... DWORD status;  status = QD_SetTransducerPowerState(     unitHandle,     QD_ENABLE_TRANSDUCER_POWER);</pre>																



## SPECIFICATION: QCOM INTERFACE DLL

### 3.21. QD\_GetModuleControlRegister

0x26

<b>Description</b>	Returns the value of the module's volatile control register
<b>Prototype</b>	<pre>DWORD QD_GetModuleControlRegister(     HANDLE unitHandle,     LPBYTE registerValue);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li>• <i>registerValue</i>— Out: Pointer to the control register value</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE registerValue; DWORD status;  status = QD_GetModuleControlRegister(     unitHandle,     (LPBYTE) &amp;registerValue); if (status == QD_SUCCESS) {     printf("The control register value is 0x%02X\n",         registerValue); }</pre> <p><b>Output:</b></p> <pre>The control register value is 0x02</pre>

The control register bit descriptions are as follows:

Bit #	Description	Default
7	Unassigned	0
6	Unassigned	0
5	Unassigned	0
4	Unassigned	0
3	Unassigned	0
2	Unassigned	0
1	Auto-Load coefficient data when a digital transducer is detected (1 = enabled)	1
0	Host cadence interrupt bit (1 = enabled, 0 = disabled)	0



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.2.2. QD\_SetModuleControlRegister

0x3D

<b>Description</b>	Sets the value of the module's volatile control register (see <i>QD_GetModuleControlRegister</i> for register values)
<b>Prototype</b>	<pre>DWORD QD_SetModuleControlRegister(     HANDLE unitHandle,     BYTE registerValue);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li><li><i>registerValue</i>— In: Control register value to be written (see <i>QD_GetModuleControlRegister</i> for possible values)</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<pre><b>Code:</b>  #include "qdUSB.h" ... DWORD status;  status = QD_SetModuleControlRegister(     unitHandle,     0x02);</pre>





## SPECIFICATION: QCOM INTERFACE DLL

### 3.23. QD\_GetModuleStatusRegister

0x2A

<b>Description</b>	Returns the value of module's volatile status register
<b>Prototype</b>	<pre>DWORD QD_GetModuleStatusRegister(     HANDLE unitHandle,     LPBYTE registerValue);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li>• <i>registerValue</i>— Out: Pointer to the status register value</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE registerValue = 0; DWORD status;  status = QD_GetModuleStatusRegister(     unitHandle,     (LPBYTE) &amp;registerValue); if (status == QD_SUCCESS)     printf("The status register value is 0x%02X\n",         registerValue);</pre> <p><b>Output:</b></p> <pre>The status register value is 0x2C</pre>

The status register bit descriptions are as follows:

Bit	Description	Value	Meaning
7	Error Present	1	Internal error present
		0	No internal error present
6	High-Side Power Switch OC-TSD	1	High side switch in over-current and/or thermal shut down condition
		0	High side switch not in over-current and/or thermal shut down condition
5	Transducer Power Status	1	Transducer power control signal on
		0	Transducer power control signal off
4	Transducer Over-Current	1	Transducer is in over-current condition
		0	Transducer is not in over-current condition
3	Transducer Present	1	Transducer is present (transducer current draw > 2 mA)
		0	Transducer is not present or is not drawing current
2	Transducer Type (bit2)	000b	Transducer is not present and/or is not detected
1	Transducer Type (bit1)	001b	Analog/Frequency transducer present
		010b	Pre-FireFly digital transducer present, with memory
0	Transducer Type (bit0)	011b	FireFly digital transducer present (with V <sub>REF</sub> )
		100b	FireFly digital transducer present (without V <sub>REF</sub> )
		101b	Digital transducer present with no memory



## SPECIFICATION: QCOM INTERFACE DLL

### 3.24. QD\_GetModuleFirmwareID

0x27

<b>Description</b>	Returns the module's firmware ID and version								
<b>Prototype</b>	<pre>DWORD QD_GetModuleFirmwareID(     HANDLE unitHandle,     LPBYTE firmwareID);</pre>								
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>—In: Module handle returned by <b>QD_Open</b></li> <li><i>firmwareID</i>— Out: Array of 4 bytes that represent the firmware ID and version of the target module, as follows:           <table style="margin-left: 20px;"> <tr><td>Byte 0</td><td>Company ID (Quartzdyne = 0x0D)</td></tr> <tr><td>Byte 1</td><td>Product ID (firmware = 0x16)</td></tr> <tr><td>Byte 2</td><td>Firmware major version (1 or A = 0x01)</td></tr> <tr><td>Byte 3</td><td>Firmware minor version (2 = 0x02)</td></tr> </table> </li> </ul>	Byte 0	Company ID (Quartzdyne = 0x0D)	Byte 1	Product ID (firmware = 0x16)	Byte 2	Firmware major version (1 or A = 0x01)	Byte 3	Firmware minor version (2 = 0x02)
Byte 0	Company ID (Quartzdyne = 0x0D)								
Byte 1	Product ID (firmware = 0x16)								
Byte 2	Firmware major version (1 or A = 0x01)								
Byte 3	Firmware minor version (2 = 0x02)								
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>								
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE firmwareID[QD_FIRMWARE_ID_LENGTH]; DWORD status;  status = QD_GetModuleFirmwareID(     unitHandle,     (LPBYTE) firmwareID); if (status == QD_SUCCESS) {     printf("The module firmware ID is %02X %02X %02X %02X\n",         firmwareID[0], firmwareID[1], firmwareID[2], firmwareID[3]); }  <b>Output:</b></pre> <p style="margin-left: 20px;">The module firmware ID is 0D 16 01 02</p>								



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.25. QD\_SetCadenceTimer

0x36

<b>Description</b>	Sets the free-running, "heartbeat" cadence timer used to acquire and refresh the transducer counts
<b>Prototype</b>	<pre>DWORD QD_SetCadenceTimer(     HANDLE unitHandle,     DWORD cadenceTimerValue);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>—In: Module handle returned by <b>QD_Open</b></li><li><i>cadenceTimerValue</i>— In: Cadence timer value in ms to be written. Usable range is 250 to 2000, inclusive (default = 2000 ms). If a value is set outside this range, it will be adjusted to an appropriate value.</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0004 QD_ERROR_WRITE_ERROR 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<pre>Code:  #include "qdUSB.h" ... DWORD status;  status = QD_SetCadenceTimer(     unitHandle,     350);</pre>



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.26. QD\_GetCadenceTimer

0x18

<b>Description</b>	Returns the current value of the cadence timer described in <i>QD_SetCadenceTimer</i>
<b>Prototype</b>	<pre>DWORD QD_GetCadenceTimer(     HANDLE unitHandle,     LPDWORD cadenceTimerValue);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li> <li><i>cadenceTimerValue</i>— Out: Pointer to the cadence timer value in ms (250 through 2000, inclusive)</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DWORD timerValue; DWORD status;  status = QD_GetCadenceTimer(     unitHandle,     (LPDWORD) &amp;timerValue); if (status == QD_SUCCESS) {     printf("The cadence timer value is %d ms\n",         timerValue); }</pre> <p><b>Output:</b></p> <pre>The cadence timer value is 350 ms</pre>



**SPECIFICATION: QCOM INTERFACE DLL**

**3.27. QD\_GetModuleModeSwitchSetting**

**0x28**

<b>Description</b>	Returns the module's mode switch setting during the development phase of the project (and/or allow reading of the mode switch in future designs as needed)				
<b>Prototype</b>	<pre>DWORD QD_GetModuleModeSwitchSetting(     HANDLE unitHandle,     LPBYTE modeSwitchSetting);</pre>				
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li> <li><i>modeSwitchSetting</i>— Out: Pointer to the mode switch setting, as follows:           <table data-bbox="402 646 982 697"> <tr> <td><i>QD_MODE_SWITCH_PRESSED</i></td> <td>0x00</td> </tr> <tr> <td><i>QD_MODE_SWITCH_NOT_PRESSED</i></td> <td>0x01</td> </tr> </table> </li> </ul>	<i>QD_MODE_SWITCH_PRESSED</i>	0x00	<i>QD_MODE_SWITCH_NOT_PRESSED</i>	0x01
<i>QD_MODE_SWITCH_PRESSED</i>	0x00				
<i>QD_MODE_SWITCH_NOT_PRESSED</i>	0x01				
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>				
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE switchSetting; DWORD status;  status = QD_GetModuleModeSwitchSetting(     unitHandle,     (LPBYTE) &amp;switchSetting); if (status == QD_SUCCESS) {     printf("The mode switch is %sdepressed\n",         (switchSetting ? "not " : "")); }</pre> <p><b>Output:</b></p> <pre>The mode switch is not depressed</pre>				



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.28. QD\_SetFirmwareMode

0x38

<b>Description</b>	Transitions the module firmware to Boot Loader Mode or Application Mode. Boot Loader Mode is used for firmware programming, and Application Mode is the normal operating mode of the firmware.																
<b>Prototype</b>	<pre>DWORD QD_SetFirmwareMode(     HANDLE unitHandle,     BYTE mode);</pre>																
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li><li><i>mode</i>— In: Firmware mode of the module as follows:  <table><tr><td><i>QD_SET_APPLICATION_MODE</i></td><td>0x00</td></tr><tr><td><i>QD_SET_BOOT_LOADER_MODE</i></td><td>0x01</td></tr></table></li></ul>	<i>QD_SET_APPLICATION_MODE</i>	0x00	<i>QD_SET_BOOT_LOADER_MODE</i>	0x01												
<i>QD_SET_APPLICATION_MODE</i>	0x00																
<i>QD_SET_BOOT_LOADER_MODE</i>	0x01																
<b>Return Value</b>	<table><tr><td>0x0000</td><td><i>QD_SUCCESS</i></td></tr><tr><td>0x0001</td><td><i>QD_ERROR_INVALID_HANDLE</i></td></tr><tr><td>0x0004</td><td><i>QD_ERROR_WRITE_ERROR</i></td></tr><tr><td>0x0006</td><td><i>QD_ERROR_INVALID_PARAMETER</i></td></tr><tr><td>0x0007</td><td><i>QD_ERROR_INVALID_REQUEST_LENGTH</i></td></tr><tr><td>0x0008</td><td><i>QD_ERROR_DEVICE_IO_FAILED</i></td></tr><tr><td>0x000E</td><td><i>QD_ERROR_WRITE_TIMED_OUT</i></td></tr><tr><td>0x000F</td><td><i>QD_ERROR_IO_PENDING</i></td></tr></table>	0x0000	<i>QD_SUCCESS</i>	0x0001	<i>QD_ERROR_INVALID_HANDLE</i>	0x0004	<i>QD_ERROR_WRITE_ERROR</i>	0x0006	<i>QD_ERROR_INVALID_PARAMETER</i>	0x0007	<i>QD_ERROR_INVALID_REQUEST_LENGTH</i>	0x0008	<i>QD_ERROR_DEVICE_IO_FAILED</i>	0x000E	<i>QD_ERROR_WRITE_TIMED_OUT</i>	0x000F	<i>QD_ERROR_IO_PENDING</i>
0x0000	<i>QD_SUCCESS</i>																
0x0001	<i>QD_ERROR_INVALID_HANDLE</i>																
0x0004	<i>QD_ERROR_WRITE_ERROR</i>																
0x0006	<i>QD_ERROR_INVALID_PARAMETER</i>																
0x0007	<i>QD_ERROR_INVALID_REQUEST_LENGTH</i>																
0x0008	<i>QD_ERROR_DEVICE_IO_FAILED</i>																
0x000E	<i>QD_ERROR_WRITE_TIMED_OUT</i>																
0x000F	<i>QD_ERROR_IO_PENDING</i>																
<b>Example</b>	<pre>Code:  #include "qdUSB.h" ... DWORD status;  status = QD_SetFirmwareMode(     unitHandle,     QD_SET_BOOT_LOADER_MODE);</pre>																



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.29. QD\_ResetModule

0x35

<b>Description</b>	Cycles the target module's FPGA / ASIC (counter) reset line with a 2 ms strobe
<b>Prototype</b>	<pre>DWORD QD_ResetModule(     HANDLE unitHandle);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<pre>Code:  #include "qdUSB.h" . . . DWORD status;  status = QD_ResetModule(     unitHandle);</pre>



## SPECIFICATION: QCOM INTERFACE DLL

### 3.30. QD\_GetInternalErrorCode

0x1C

<b>Description</b>	Retrieves the value of the target module's internal error code register				
<b>Prototype</b>	<pre>DWORD QD_GetInternalErrorCode(     HANDLE unitHandle,     LPWORD errorCode);</pre>				
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li>• <i>errorCode</i>— Out: Pointer to the module's internal error code, as follows:             <table style="margin-left: 20px; border: none;"> <tr> <td style="padding-right: 20px;">0x0000</td> <td>No internal error detected</td> </tr> <tr> <td>0x0001</td> <td>Over-current error (the transducer is drawing too much current)</td> </tr> </table> </li> </ul>	0x0000	No internal error detected	0x0001	Over-current error (the transducer is drawing too much current)
0x0000	No internal error detected				
0x0001	Over-current error (the transducer is drawing too much current)				
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>				
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... WORD errorCode; DWORD status;  status = QD_GetInternalErrorCode(     unitHandle,     (LPWORD) &amp;errorCode); if (status == QD_SUCCESS) {     printf("The internal error code is 0x%04X\n",         errorCode);     status = QD_ClearInternalError(unitHandle);     if (status == QD_SUCCESS)     {         status = QD_GetInternalErrorCode(             unitHandle,             (LPWORD) &amp;errorCode);         printf("The internal error code is now 0x%04X\n",             errorCode);     } }  <b>Output:</b></pre> <pre>The internal error code is 0x0001 The internal error code is now 0x0000</pre>				





## SPECIFICATION: QCOM INTERFACE DLL

### 3.31. QD\_ClearInternalError

0x13

<b>Description</b>	Clears the target module's internal error code register. It is recommended that an application call <b>QD_GetInternalErrorCode</b> following a call to <b>QD_ClearInternalError</b> to verify the internal error code was actually cleared (and also to verify that whatever caused the error initially does not recur).
<b>Prototype</b>	<code>DWORD QD_ClearInternalError( HANDLE unitHandle);</code>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> </ul>
<b>Return Value</b>	<p>0x0000 QD_SUCCESS          0x0001 QD_ERROR_INVALID_HANDLE          0x0004 QD_ERROR_WRITE_ERROR          0x0006 QD_ERROR_INVALID_PARAMETER          0x0007 QD_ERROR_INVALID_REQUEST_LENGTH          0x0008 QD_ERROR_DEVICE_IO_FAILED          0x000E QD_ERROR_WRITE_TIMED_OUT          0x000F QD_ERROR_IO_PENDING</p>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... WORD errorCode; DWORD status;  status = QD_GetInternalErrorCode(     unitHandle,     (LPWORD) &amp;errorCode); if (status == QD_SUCCESS) {     printf("The internal error code is 0x%04X\n",         errorCode);     status = QD_ClearInternalError(unitHandle);     if (status == QD_SUCCESS)     {         status = QD_GetInternalErrorCode(             unitHandle,             (LPWORD) &amp;errorCode);         printf("The internal error code is now 0x%04X\n",             errorCode);     } }</pre> <p><b>Output:</b></p> <pre>The internal error code is 0x0001 The internal error code is now 0x0000</pre>



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.32. QD\_SetI2CDataRate

0x3A

<b>Description</b>	Sets the module's I2C data rate to communicate with the transducer
<b>Prototype</b>	<pre>DWORD QD_SetI2CDataRate(     HANDLE unitHandle,     DOUBLE newDataRate);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li><li><i>newDataRate</i>— In: The I2C data rate in kHz to set the module. The usable range is 33.3 to 100.0 (default = 33.3), inclusive. If a value is written outside of this range, it will be adjusted to an appropriate value.</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0004 QD_ERROR_WRITE_ERROR 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<pre>Code:  #include "qdUSB.h" ... DWORD status;  status = QD_SetI2CDataRate(     unitHandle,     76.9);</pre>



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### 3.33. QD\_GetI2CDataRate

0x1B

<b>Description</b>	Retrieves the module's current I2C data rate setting to communicate with the transducer
<b>Prototype</b>	<pre>DWORD QD_GetI2CDataRate(     HANDLE unitHandle,     DOUBLE *currentDataRate);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li><li><i>currentDataRate</i>— Out: Pointer to the module's current I2C data rate setting in kHz, whose value is described in <b>QD_SetI2CDataRate</b></li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DOUBLE dataRate; DWORD status;  status = QD_GetI2CDataRate(     unitHandle,     &amp;dataRate); if (status == QD_SUCCESS) {     printf("The current I2C data rate is %0.1f kHz\n",         dataRate); }</pre> <p><b>Output:</b></p> <pre>The current I2C data rate is 76.9 kHz</pre>



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### 3.34. QD\_CalculateFirmwarePageCRC

N/A

<b>Description</b>	Calculates the CRC of the specified module firmware page of the specified firmware data in the buffer
<b>Prototype</b>	<pre>DWORD QD_CalculateFirmwarePageCRC(     LPBYTE firmwareData,     BYTE pageNumber);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li>• <i>firmwareData</i>— In: 64512 (63 X 1024)-byte buffer of valid firmware data</li><li>• <i>pageNumber</i>— In: Firmware page whose CRC is to be calculated</li></ul>
<b>Return Value</b>	<i>The 32-bit CRC value of the specified firmware page data</i>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE  firmwareData[QD_FIRMWARE_MAXIMUM_DATA_SIZE]; DWORD firmwareCRC; DWORD status;  status = QD_ReadFirmwareDataFromFile(     (LPBYTE) "FW0752.hex",     (LPBYTE) firmwareData); if (status == QD_SUCCESS) {     DWORD firmwareCRC;      firmwareCRC = QD_CalculateFirmwarePageCRC(         (LPBYTE) firmwareData,         0x01);     printf("The CRC of firmware page 1 is 0x%08X\n",         firmwareCRC); }</pre> <p><b>Output:</b></p> <pre>The CRC of firmware page 1 is 0x000085FE</pre>



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.35. QD\_CalculatePressureAndTemperature

0x10

<b>Description</b>	Calculates and returns both the pressure value in PSI and temperature value in Celsius, given the pressure and temperature counts, along with the coefficient data
<b>Prototype</b>	<pre> DWORD QD_CalculatePressureAndTemperature(     LPBYTE coefficientData,     DWORD pressureCount,     DWORD temperatureCount,     DOUBLE *pressurePSI,     DOUBLE *temperatureCelsius);         </pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>coefficientData</i>— In: 256-byte buffer of coefficient file data</li> <li><i>pressureCount</i>— In: The pressure count value retrieved from the transducer</li> <li><i>temperatureCount</i>— In: The temperature count value retrieved from the transducer</li> <li><i>pressurePSI</i>— Out: Pointer to the calculated pressure value in PSI</li> <li><i>temperatureCelsius</i>— Out: Pointer to the calculated temperature value in Celsius</li> </ul>
<b>Return Value</b>	0x0000 QD_SUCCESS
<b>Example</b>	<p><b>Code:</b></p> <pre> #include "qdUSB.h" . . . DWORD pressureCount; DWORD temperatureCount; DWORD status;  status = QD_GetTransducerCounts(     unitHandle,     (LPDWORD) &amp;pressureCount,     (LPDWORD) &amp;temperatureCount); if (status == QD_SUCCESS) {     BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE];     DOUBLE pressure;     DOUBLE temperature;      QD_ReadCoefficientDataFromDevice(         unitHandle,         (LPBYTE) coefficientData);     status = QD_CalculatePressureAndTemperature(         (LPBYTE) coefficientData,         pressureCount,         temperatureCount,         &amp;pressure,         &amp;temperature);     if (status == QD_SUCCESS)     {         printf("The pressure is %0.2f PSI and the temperature is %0.2f °C\n",             pressure, temperature);     } }         </pre> <p><b>Output:</b></p> <p style="text-align: center;">The pressure is 13.78 PSI and the temperature is 24.04 °C</p>



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### 3.36. QD\_CoefficientDataIsValid

N/A

<b>Description</b>	Determines whether the specified buffer contains valid coefficient data
<b>Prototype</b>	<pre>bool QD_CoefficientDataIsValid(     LPBYTE coefficientData);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>coefficientData</i>— In: 256-byte buffer of supposed coefficient file data</li></ul>
<b>Return Value</b>	<p>true     <i>The data appears to be valid coefficient data</i> false    <i>The data does not meet the criteria for valid coefficient data</i></p>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... bool  valid; BYTE  coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromDevice(     unitHandle,     (LPBYTE) coefficientData); if (status == QD_SUCCESS) {     valid = QD_CoefficientDataIsValid(         (LPBYTE) coefficientData);     printf("The coefficient data %s valid\n",         (valid ? "is" : "is not")); }  <b>Output:</b>  The coefficient data is valid</pre>



## SPECIFICATION: QCOM INTERFACE DLL

### 3.37. QD\_CoefficientHexFileDataIsValid

0x12

<b>Description</b>	Determines whether the specified buffer contains valid coefficient hex file data
<b>Prototype</b>	<pre>bool QD_CoefficientHexFileDataIsValid(     LPBYTE hexFileData);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>hexFileData</i>— In: Buffer of supposed coefficient hex file data</li></ul>
<b>Return Value</b>	<p>true     <i>The data appears to be valid coefficient hex file data</i> false    <i>The data does not meet the criteria for valid coefficient hex file data</i></p>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... bool  valid; long  bytesRead; long  fileSize; errno_t  result; BYTE  *hexFileData; FILE  *filePtr;  result = fopen_s(&amp;filePtr, "XD242109.hex", "rb"); if (filePtr &amp;&amp; (result == 0)) {     fseek(filePtr, 0, SEEK_END);     fileSize = ftell(filePtr);     fseek(filePtr, 0, SEEK_SET);     hexFileData = (LPBYTE) malloc(fileSize);     if (hexFileData)     {         bytesRead = fread((void *) hexFileData, 1, fileSize, filePtr);         if (bytesRead == fileSize)         {             valid = QD_CoefficientHexFileDataIsValid(                 (LPBYTE) hexFileData);             printf("The coefficient hex file data %s valid\n",                 (valid ? "is" : "is not"));         }         free((void *) hexFileData);     }     fclose(filePtr); } }</pre> <p><b>Output:</b></p> <p>The coefficient hex file data is valid</p>



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### 3.38. QD\_DatalsInHexFileFormat

N/A

<b>Description</b>	Determines whether the specified buffer contains data that is structured in the Intel Hex File Format <b>Note:</b> <i>QD_DatalsInHexFileFormat</i> determines whether the data appears to be formatted as an Intel Hex File, while <i>QD_HexFileFormatIs Valid</i> determines whether the data conforms strictly to the Intel Hex File Format.
<b>Prototype</b>	<pre>bool QD_DataIsInHexFileFormat(     LPBYTE hexFileData);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>hexFileData</i>— In: Buffer of supposed hex file data</li></ul>
<b>Return Value</b>	<pre>true    The data appears to be valid hex file data false   The data does not meet the criteria for valid hex file data</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... bool valid; long bytesRead; long fileSize; errno_t result; BYTE *hexFileData; FILE *filePtr;  result = fopen_s(&amp;filePtr, "XD242109.hex", "rb"); if (filePtr &amp;&amp; (result == 0)) {     fseek(filePtr, 0, SEEK_END);     fileSize = ftell(filePtr);     fseek(filePtr, 0, SEEK_SET);     hexFileData = (LPBYTE) malloc(fileSize);     if (hexFileData)     {         bytesRead = fread((void *) hexFileData, 1, fileSize, filePtr);         if (bytesRead == fileSize)         {             valid = QD_DataIsInHexFileFormat(                 (LPBYTE) hexFileData);             printf("The data %s in hex file format\n",                 (valid ? "is" : "is not"));         }         free((void *) hexFileData);     }     fclose(filePtr); }</pre> <p><b>Output:</b></p> <pre>The data is in hex file format</pre>





## SPECIFICATION: QCOM INTERFACE DLL

### 3.39. QD\_EraseFirmwarePage

0x15

<b>Description</b>	Erases the firmware data from the specified module firmware page (in particular, used to erase the last firmware page just prior to writing new data to any of the firmware pages) <b>Note: This function must only be called in Boot Loader Mode</b>
<b>Prototype</b>	<pre>DWORD QD_EraseFirmwarePage(     HANDLE unitHandle,     BYTE pageNumber);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li><li><i>pageNumber</i>— In: Firmware page to be erased</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<pre><b>Code:</b>  #include "qdUSB.h" ... BYTE lastPage = QD_FIRMWARE_LAST_PAGE_C8051F320; BYTE pageNumber; BYTE firmwareData[QD_FIRMWARE_MAXIMUM_DATA_SIZE]; WORD pageCRC; DWORD status;  QD_ReadFirmwareDataFromFile(     (LPBYTE) "FW0752.hex",     (LPBYTE) firmwareData); QD_SetFirmwareKeyCodes(unitHandle, QD_FIRMWARE_KEY_0, QD_FIRMWARE_KEY_1); status = EraseFirmwarePage(     unitHandle,     lastPage); if (status == QD_SUCCESS) {     for (pageNumber = QD_FIRMWARE_FIRST_PAGE_C8051F320;         (pageNumber &lt;= lastPage) &amp;&amp; (status == QD_SUCCESS); pageNumber++)     {         pageCRC = 0;         status = QD_WriteFirmwarePage(             unitHandle,             (LPBYTE) firmwareData,             pageNumber,             (LPWORD) &amp;pageCRC);     }     if (status == QD_SUCCESS)     {         QD_WriteFirmwareSignature(unitHandle);         QD_SetFirmwareKeyCodes(unitHandle, 0, 0);     } }</pre>



**SPECIFICATION: QCOM INTERFACE DLL**

**3.40. QD\_FirmwareHexFileDatalsValid**

N/A

<b>Description</b>	Determines whether the specified buffer contains valid firmware hex file data
<b>Prototype</b>	<pre>bool QD_FirmwareHexFileDataIsValid(     LPBYTE hexFileData);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>hexFileData</i>— In: Buffer of supposed firmware hex file data</li> </ul>
<b>Return Value</b>	<pre>true    The data appears to be valid firmware hex file data false   The data does not meet the criteria for valid firmware hex file data</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... bool valid; long bytesRead; long fileSize; errno_t result; BYTE *hexFileData; FILE *filePtr;  result = fopen_s(&amp;filePtr, "FW0752.hex", "rb"); if (filePtr &amp;&amp; (result == 0)) {     fseek(filePtr, 0, SEEK_END);     fileSize = ftell(filePtr);     fseek(filePtr, 0, SEEK_SET);     hexFileData = (LPBYTE) malloc(fileSize);     if (hexFileData)     {         bytesRead = fread((void *) hexFileData, 1, fileSize, filePtr);         if (bytesRead == fileSize)         {             valid = QD_FirmwareHexFileDataIsValid(                 (LPBYTE) hexFileData);             printf("The firmware hex file data %s valid\n",                 (valid ? "is" : "is not"));         }         free((void *) hexFileData);     }     fclose(filePtr); }  <b>Output:</b></pre> <p>The firmware hex file data is valid</p>



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### 3.41. QD\_FormatCoefficientHexFileData

N/A

<b>Description</b>	Formats the specified unformatted data into a hex file data format, specifically constructed for coefficient data
<b>Prototype</b>	<code>DWORD QD_FormatCoefficientHexFileData( LPBYTE unformattedData, LPBYTE formattedData);</code>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unformattedData</i>— In: Null-terminated buffer of raw coefficient data</li><li><i>formattedData</i>— Out: 734-byte buffer to store the formatted coefficient hex file data</li></ul>
<b>Return Value</b>	<i>The number of bytes actually stored in the formatted buffer, not including the null termination</i>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . char *filename = "CF_New.hex"; long bytesRead; long fileSize; errno_t result; BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; BYTE hexFileData[QD_COEFFICIENT_DATA_HEX_FILE_SIZE + 1]; FILE *filePtr; DWORD status;  status = QD_ReadCoefficientDataFromDevice(     unitHandle,     (LPBYTE) coefficientData); if (status == QD_SUCCESS) {     fileSize = QD_FormatCoefficientHexFileData(         (LPBYTE) coefficientData,         (LPBYTE) hexFileData);     result = fopen_s(&amp;filePtr, fileName, "wb");     if (filePtr &amp;&amp; (result == 0))     {         bytesRead = fwrite((void *) hexFileData, 1, fileSize, filePtr);         if (bytesRead == fileSize)         {             printf("The coefficient hex file %s was successfully created\n",                 fileName);         }         fclose(filePtr);     } }  <b>Output:</b></pre> <p>The coefficient hex file CF_New.hex was successfully created</p>



**SPECIFICATION: QCOM INTERFACE DLL**

**3.42. QD\_GetFirmwareCRC**

**0x19**

<b>Description</b>	Retrieves the CRC value for the specified firmware page in the firmware installed in the unit  <b>Note: This function must only be called in Boot Loader Mode</b>
<b>Prototype</b>	<pre>DWORD QD_GetFirmwareCRC(     HANDLE unitHandle,     BYTE pageNumber,     LPWORD pageCRC);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li> <li><i>pageNumber</i>— In: Firmware page whose CRC to calculate</li> <li><i>pageCRC</i>— Out: The computed CRC value for the specified firmware page</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... DWORD status; WORD firmwareCRC;  status = QD_GetFirmwareCRC(     unitHandle,     0x01,     (LPWORD) &amp;firmwareCRC); if (status == QD_SUCCESS) {     printf("The CRC of firmware page 1 is 0x%04X\n",         firmwareCRC); }</pre> <p><b>Output:</b></p> <pre>The CRC of firmware page 1 is 0x85FE</pre>



**SPECIFICATION: QCOM INTERFACE DLL**

**3.43. QD\_GetFirmwareDeviceInfo**

**0x1A**

<b>Description</b>	Retrieves the structure of firmware device information for the module  <b>Note: This function must only be called in Boot Loader Mode</b>
<b>Prototype</b>	<pre>DWORD QD_GetFirmwareDeviceInfo(     HANDLE unitHandle,     LPBYTE unitInfo);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li><i>unitInfo</i>— Out: Pointer to a 9-byte <i>UnitDeviceInfoDef</i> structure to store the device information, as follows:   <pre>BYTE    bootloaderFWVersionHigh; BYTE    bootloaderFWVersionLow; BYTE    libraryFWVersionHigh; BYTE    libraryFWVersionLow; BYTE    applicationFWVersionHigh; BYTE    applicationFWVersionLow; WORD    signature; BYTE    deviceCode;</pre> </li> </ul> <p>The descriptions for the applicable fields are as follows:</p> <ul style="list-style-type: none"> <li><i>applicationFWVersionHigh</i>— Firmware major version</li> <li><i>applicationFWVersionLow</i>— Firmware minor version</li> <li><i>signature</i>— Firmware code signature (should be 0x3DC2)</li> <li><i>deviceCode</i>— Target device code (device for which the firmware was designed; should be 0x81)</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... DWORD status; UnitDeviceInfoDef moduleInfo;  status = QD_GetFirmwareDeviceInfo(     unitHandle,     (LPBYTE) &amp;moduleInfo); if (status == QD_SUCCESS) {     printf("The installed firmware version is %d.%d\n",         moduleInfo.applicationFWVersionHigh,         moduleInfo.applicationFWVersionLow); }</pre> <p><b>Output:</b></p> <pre>The installed firmware version is 1.2</pre>



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### 3.44. QD\_GetUSBDLLVersion

0x2B

<b>Description</b>	Retrieves the version of the installed Silicon Labs USB DLL
<b>Prototype</b>	<pre>DWORD QD_GetUSBDLLVersion(     LPDWORD upperVersion,     LPDWORD lowerVersion);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li>• <i>upperVersion</i>— Out: Pointer to the higher two words of the DLL version</li><li>• <i>lowerVersion</i>— Out: Pointer to the lower two words of the DLL version</li></ul>
<b>Return Value</b>	0x0000 <i>QD_SUCCESS</i> Nonzero <i>The Silicon Labs DLL is not installed or could not be found</i>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . DWORD lowerVersion; DWORD upperVersion; DWORD status;  status = QD_GetUSBDLLVersion(     (LPDWORD) &amp;upperVersion,     (LPDWORD) &amp;lowerVersion); if (status == QD_SUCCESS) {     printf("The Silicon Labs DLL version is %X.%X.%X.%X\n",         (upperVersion &gt;&gt; 16) &amp; 0xFFFF, (upperVersion &amp; 0xFFFF),         ((lowerVersion &gt;&gt; 16) &amp; 0xFFFF), (lowerVersion &amp; 0xFFFF)); }</pre> <p><b>Output:</b></p> <pre>The Silicon Labs DLL version is 3.3.0.0</pre>



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### 3.45. QD\_GetUSBDriverVersion

0x2C

<b>Description</b>	Retrieves the version of the installed Silicon Labs USB driver
<b>Prototype</b>	<pre>DWORD QD_GetUSBDriverVersion(     LPDWORD upperVersion,     LPDWORD lowerVersion);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li>• <i>upperVersion</i>— Out: Pointer to the higher two words of the driver version</li><li>• <i>lowerVersion</i>— Out: Pointer to the lower two words of the driver version</li></ul>
<b>Return Value</b>	0x0000 <i>QD_SUCCESS</i> Nonzero <i>The Silicon Labs driver is not installed or could not be found (Note: This function might fail on Windows Server 2003)</i>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... DWORD lowerVersion; DWORD upperVersion; DWORD status;  status = QD_GetUSBDriverVersion(     (LPDWORD) &amp;upperVersion,     (LPDWORD) &amp;lowerVersion); if (status == QD_SUCCESS) {     printf("The Silicon Labs driver version is %X.%X.%X.%X\n",         ((upperVersion &gt;&gt; 16) &amp; 0xFFFF), (upperVersion &amp; 0xFFFF),         ((lowerVersion &gt;&gt; 16) &amp; 0xFFFF), (lowerVersion &amp; 0xFFFF)); }</pre> <p><b>Output:</b></p> <pre>The Silicon Labs driver version is 3.3.0.0</pre>



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### 3.46. QD\_GetModuleSerialNumber

0x29

<b>Description</b>	Retrieves the module serial number string
<b>Prototype</b>	<pre>DWORD QD_GetModuleSerialNumber(     DWORD unitNumber,     LPBYTE serialNumber);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitNumber</i>— In: Index of the module for which the product description string or serial number string is requested</li><li><i>serialNumber</i>— Out: 256-byte buffer to store the serial number string (Note: The string will be in all uppercase.)</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0006 QD_ERROR_INVALID_PARAMETER 0x00FF QD_ERROR_NO_DEVICE_FOUND</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... DWORD status; DWORD unitNumber = 2; BYTE serialNumber[QD_MAXIMUM_SERIAL_NUMBER_SIZE];  status = QD_GetModuleSerialNumber(     unitNumber,     (LPBYTE) serialNumber); if (status == QD_SUCCESS) {     printf("The serial number of module %d is %s\n",         unitNumber,         serialNumber); }</pre> <p><b>Output:</b></p> <pre>The serial number of module 2 is Q0529</pre>





## SPECIFICATION: QCOM INTERFACE DLL

### 3.47. QD\_HexFileFormatsValid

N/A

<b>Description</b>	Determines whether the specified buffer contains data that conforms to the Intel Hex File Format
<b>Prototype</b>	<pre>bool QD_HexFileFormatIsValid(     LPBYTE hexFileData);</pre> <p><b>Note:</b> <i>QD_DatalsInHexFileFormat</i> determines whether the data appears to be formatted as an Intel Hex File, while <i>QD_HexFileFormatsValid</i> determines whether the data conforms strictly to the Intel Hex File Format.</p>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>hexFileData</i>— In: Buffer of supposed hex file data</li></ul>
<b>Return Value</b>	<p>true     <i>The data appears to be valid hex file data</i> false    <i>The data does not meet the criteria for valid hex file data</i></p>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . bool valid; long bytesRead; long fileSize; errno_t result; BYTE *hexFileData; FILE *filePtr;  result = fopen_s(&amp;filePtr, "XD242109.hex", "rb"); if (filePtr &amp;&amp; (result == 0)) {     fseek(filePtr, 0, SEEK_END);     fileSize = ftell(filePtr);     fseek(filePtr, 0, SEEK_SET);     hexFileData = (LPBYTE) malloc(fileSize);     if (hexFileData)     {         bytesRead = fread((void *) hexFileData, 1, fileSize, filePtr);         if (bytesRead == fileSize)         {             valid = QD_HexFileFormatIsValid(                 (LPBYTE) hexFileData);             printf("The hex file format %s valid\n",                 (valid ? "is" : "is not"));         }         free((void *) hexFileData);     }     fclose(filePtr); }</pre> <p><b>Output:</b></p> <pre>The hex file format is valid</pre>



## SPECIFICATION: QCOM INTERFACE DLL

### 3.48. QD\_Read

0x2E

<b>Description</b>	Reads data from the specified module
<b>Prototype</b>	<pre>DWORD QD_Read(     HANDLE unitHandle,     LPBYTE readBuffer,     DWORD readBufferSize,     LPDWORD bytesRead);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li>• <i>readBuffer</i>— Out: Buffer into which read bytes will be copied</li> <li>• <i>readBufferSize</i>— In: Size in bytes of the read buffer</li> <li>• <i>bytesRead</i>— Out: Pointer to the number of bytes actually read</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE  command[QD_COMMAND_BUFFER_SIZE]; DWORD bytesTransmitted; DWORD  commandLength; DWORD  status;  command[0] = 0x08; commandLength = 1; status = QD_Write(     unitHandle,     (LPBYTE) command,     commandLength,     (LPDWORD) &amp;bytesTransmitted); if ((status == QD_SUCCESS) &amp;&amp; (bytesTransmitted == commandLength)) {     commandLength = QD_FIRMWARE_ID_LENGTH;     status = QD_WaitForReply(unitHandle, commandLength);     if (status == QD_SUCCESS)     {         status = QD_Read(             unitHandle,             (LPBYTE) command,             commandLength,             (LPDWORD) &amp;bytesTransmitted);         if ((status == QD_SUCCESS) &amp;&amp; (bytesTransmitted == commandLength))             printf("The firmware ID is %02X %02X %02X %02X\n",                 command[0], command[1], command[2], command[3]);     } } }</pre> <p><b>Output:</b></p> <pre>The firmware ID is 0D 16 01 02</pre>



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.49. QD\_ReadCoefficientDataFromDevice

0x2F

<b>Description</b>	Retrieves the coefficient data from transducer memory if a digital transducer with memory is attached, or from QCOM memory otherwise
<b>Prototype</b>	<pre>DWORD QD_ReadCoefficientDataFromDevice(     HANDLE unitHandle,     LPBYTE coefficientData);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li>• <i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li><li>• <i>coefficientData</i>— Out: 256-byte buffer to store the coefficient file data</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre> <p>‡ See the exception note for <i>Next Byte</i> in section 4</p>
<b>Example</b>	<pre><b>Code:</b>  #include "qdUSB.h" ... BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromDevice(     unitHandle,     (LPBYTE) coefficientData);</pre>



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.50. QD\_ReadCoefficientDataFromModulePage

**0x32**

<b>Description</b>	Retrieves the coefficient data from the module at the specified page								
<b>Prototype</b>	<pre>DWORD QD_ReadCoefficientDataFromModulePage(     HANDLE unitHandle,     BYTE pageNumber,     LPBYTE coefficientData);</pre>								
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li>• <i>pageNumber</i>— In: Memory page from which to read the data, as follows:             <table style="margin-left: 20px; border: none;"> <tr><td>0x00</td><td>Page at offset 0x0000</td></tr> <tr><td>0x01</td><td>Page at offset 0x0100</td></tr> <tr><td>0x02</td><td>Page at offset 0x0200</td></tr> <tr><td>0x03</td><td>Page at offset 0x0300</td></tr> </table> </li> <li>• <i>coefficientData</i>— Out: 256-byte buffer to store the coefficient file data</li> </ul>	0x00	Page at offset 0x0000	0x01	Page at offset 0x0100	0x02	Page at offset 0x0200	0x03	Page at offset 0x0300
0x00	Page at offset 0x0000								
0x01	Page at offset 0x0100								
0x02	Page at offset 0x0200								
0x03	Page at offset 0x0300								
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre> <p>‡ See the exception note for <b>Next Byte</b> in section 4</p>								
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromModulePage(     unitHandle,     0,     (LPBYTE) coefficientData);</pre>								



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.51. QD\_ReadFirmwareDataFromFile

0x33

<b>Description</b>	Retrieves the firmware data from the specified file path
<b>Prototype</b>	<pre>DWORD QD_ReadFirmwareDataFromFile(     LPBYTE pathName,     LPBYTE firmwareData);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>pathName</i>— In: Null-terminated string that includes the file name and the path name of the firmware hex data file</li> <li><i>firmwareData</i>— Out: 64512 (63 X 1024)-byte buffer to store the firmware data</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING 0x0014 QD_ERROR_MEMORY_ALLOCATION_FAILED 0x0015 QD_ERROR_FILE_OPEN_FAILURE 0x0017 QD_ERROR_FILE_SIZE_MISMATCH 0x0018 QD_ERROR_INVALID_HEX_FILE_DATA 0x002A QD_ERROR_NULL_POINTER_PARAMETER 0x002B QD_ERROR_ZERO_LENGTH_STRING_PARAMETER 0x0070 QD_ERROR_FILE_NOT_FOUND</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE firmwareData[QD_FIRMWARE_MAXIMUM_DATA_SIZE]; DWORD status;  status = QD_ReadFirmwareDataFromFile(     (LPBYTE) "FW0752.hex",     (LPBYTE) firmwareData);</pre>



**SPECIFICATION: QCOM INTERFACE DLL**

**3.52. QD\_SetFirmwareKeyCodes**

**0x37**

<b>Description</b>	Sets the flash key codes in the firmware flash memory <b>Note: This function must only be called in Boot Loader Mode</b>
<b>Prototype</b>	<pre>DWORD QD_SetFirmwareKeyCodes(     HANDLE unitHandle,     BYTE key0,     BYTE key1);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li> <li><i>key0</i>— In: First key byte (QD_FIRMWARE_KEY_0)</li> <li><i>key1</i>— In: Second key byte (QD_FIRMWARE_KEY_1)</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE lastPage = QD_FIRMWARE_LAST_PAGE_C8051F320; BYTE pageNumber; BYTE firmwareData[QD_FIRMWARE_MAXIMUM_DATA_SIZE]; WORD pageCRC; DWORD status;  QD_ReadFirmwareDataFromFile(     (LPBYTE) "FW0752.hex",     (LPBYTE) firmwareData); QD_SetFirmwareKeyCodes(     unitHandle,     QD_FIRMWARE_KEY_0,     QD_FIRMWARE_KEY_1); status = EraseFirmwarePage(unitHandle, lastPage); if (status == QD_SUCCESS) {     for (pageNumber = QD_FIRMWARE_FIRST_PAGE_C8051F320;         (pageNumber &lt;= lastPage) &amp;&amp; (status == QD_SUCCESS)); pageNumber++)     {         pageCRC = 0;         status = QD_WriteFirmwarePage(             unitHandle,             (LPBYTE) firmwareData,             pageNumber,             (LPWORD) &amp;pageCRC);     }     if (status == QD_SUCCESS)     {         QD_WriteFirmwareSignature(unitHandle);         QD_SetFirmwareKeyCodes(unitHandle, 0, 0);     } }</pre>



## SPECIFICATION: QCOM INTERFACE DLL

### 3.53. QD\_SetFirmwarePage

0x39

<b>Description</b>	Sets the firmware page on which to perform subsequent firmware operations <b>Note: This function must only be called in Boot Loader Mode</b>
<b>Prototype</b>	<pre>DWORD QD_SetFirmwarePage(     HANDLE unitHandle,     BYTE pageNumber);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li><li><i>pageNumber</i>— In: Firmware page number to set</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<pre><b>Code:</b>  #include "qdUSB.h" . . . BYTE  lastPage = QD_FIRMWARE_LAST_PAGE_C8051F320; BYTE  pageNumber; BYTE  firmwareData[QD_FIRMWARE_MAXIMUM_DATA_SIZE]; WORD  pageCRC; DWORD status;  QD_ReadFirmwareDataFromFile(     (LPBYTE) "FW0752.hex",     (LPBYTE) firmwareData); QD_SetFirmwareKeyCodes(unitHandle, QD_FIRMWARE_KEY_0, QD_FIRMWARE_KEY_1); status = QD_SetFirmwarePage(     unitHandle,     lastPage); status = EraseFirmwarePage(unitHandle, lastPage); if (status == QD_SUCCESS) {     for (pageNumber = QD_FIRMWARE_FIRST_PAGE_C8051F320;         (pageNumber &lt;= lastPage) &amp;&amp; (status == QD_SUCCESS); pageNumber++)     {         pageCRC = 0;         QD_SetFirmwarePage(unitHandle, pageNumber);         status = QD_WriteFirmwarePage(             unitHandle,             (LPBYTE) firmwareData,             pageNumber,             (LPWORD) &amp;pageCRC);     }     if (status == QD_SUCCESS)     {         QD_WriteFirmwareSignature(unitHandle);         QD_SetFirmwareKeyCodes(unitHandle, 0, 0);     } }</pre>



## SPECIFICATION: QCOM INTERFACE DLL

### 3.54. QD\_UnFormatHexFileData

N/A

<b>Description</b>	Converts the specified hex file data into its memory-mapped form
<b>Prototype</b>	<pre>DWORD QD_UnFormatHexFileData(     LPBYTE formattedData,     LPBYTE unformattedData);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li>• <i>formattedData</i>— In: Buffer of hex file data</li><li>• <i>unformattedData</i>— Out: Buffer to store the raw data with hex file formatting removed</li></ul>
<b>Return Value</b>	The number of unformatted bytes
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... long bytesRead; long fileSize; DWORD dataSize; errno_t result; BYTE *hexFileData; BYTE *dataBuffer; FILE *filePtr;  result = fopen_s(&amp;filePtr, "XD242109.hex", "rb"); if (filePtr &amp;&amp; (result == 0)) {     fseek(filePtr, 0, SEEK_END);     fileSize = ftell(filePtr);     fseek(filePtr, 0, SEEK_SET);     hexFileData = (LPBYTE) malloc(fileSize);     dataBuffer = (LPBYTE) malloc(LARGE_ENOUGH_TO_HOLD_THE_DATA);     if (hexFileData &amp;&amp; dataBuffer)     {         bytesRead = fread((void *) hexFileData, 1, fileSize, filePtr);         if (bytesRead == fileSize)         {             dataSize = QD_UnFormatHexFileData(                 (LPBYTE) hexFileData,                 (LPBYTE) dataBuffer);             if (dataSize)             {                 printf("The buffer contains %d raw data bytes\n",                     dataSize);             }         }         free((void *) dataBuffer);         free((void *) hexFileData);     }     fclose(filePtr); }</pre> <p><b>Output:</b></p> <pre>The buffer contains 256 raw data bytes</pre>





**SPECIFICATION: QCOM INTERFACE DLL**

**3.55. QD\_WaitForReply**

**0x3E**

<b>Description</b>	Checks the Receive Queue to ensure that it is ready for processing and that the specified number of bytes is residing in the queue for retrieval
<b>Prototype</b>	<pre>DWORD QD_WaitForReply(     HANDLE unitHandle,     DWORD bytesExpected);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li> <li><i>bytesExpected</i>— In: Number of bytes that is expected to reside in the Receive Queue</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0021 QD_ERROR_DEVICE_TIMED_OUT 0x0022 QD_ERROR_RECEIVE_QUEUE_OVERRUN</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE  command[QD_COMMAND_BUFFER_SIZE]; DWORD  bytesTransmitted; DWORD  commandLength; DWORD  status;  command[0] = 0x08; commandLength = 1; status = QD_Write(     unitHandle,     (LPBYTE) command,     commandLength,     (LPDWORD) &amp;bytesTransmitted); if ((status == QD_SUCCESS) &amp;&amp; (bytesTransmitted == commandLength)) {     commandLength = QD_FIRMWARE_ID_LENGTH;     status = QD_WaitForReply(unitHandle, commandLength);     if (status == QD_SUCCESS)     {         status = QD_Read(             unitHandle,             (LPBYTE) command,             commandLength,             (LPDWORD) &amp;bytesTransmitted);         if ((status == QD_SUCCESS) &amp;&amp; (bytesTransmitted == commandLength))         {             printf("The firmware ID is %02X %02X %02X %02X\n",                 command[0], command[1], command[2], command[3]);         }     } }  <b>Output:</b>  The firmware ID is 0D 16 01 02</pre>



**SPECIFICATION: QCOM INTERFACE DLL**

**3.56. QD\_Write**

**0x3F**

<b>Description</b>	Writes data to the specified module
<b>Prototype</b>	<pre>DWORD QD_Write(     HANDLE unitHandle,     LPBYTE writeBuffer,     DWORD writeBufferSize,     LPDWORD bytesWritten);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"> <li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li><i>writeBuffer</i>— In: Buffer that contains the data to be written</li> <li><i>writeBufferSize</i>— In: Size in bytes of the write buffer</li> <li><i>bytesWritten</i>— Out: Pointer to the number of bytes actually written</li> </ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE  command[QD_COMMAND_BUFFER_SIZE]; DWORD bytesTransmitted; DWORD commandLength; DWORD status;  command[0] = 0x08; commandLength = 1; status = QD_Write(     unitHandle,     (LPBYTE) command,     commandLength,     (LPDWORD) &amp;bytesTransmitted); if ((status == QD_SUCCESS) &amp;&amp; (bytesTransmitted == commandLength)) {     commandLength = QD_FIRMWARE_ID_LENGTH;     status = QD_WaitForReply(unitHandle, commandLength);     if (status == QD_SUCCESS)     {         status = QD_Read(             unitHandle,             (LPBYTE) command,             commandLength,             (LPDWORD) &amp;bytesTransmitted);         if ((status == QD_SUCCESS) &amp;&amp; (bytesTransmitted == commandLength))             printf("The firmware ID is %02X %02X %02X %02X\n",                 command[0], command[1], command[2], command[3]);     } } }</pre> <p><b>Output:</b></p> <pre>The firmware ID is 0D 16 01 02</pre>



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## SPECIFICATION: QCOM INTERFACE DLL

### 3.57. QD\_WriteCoefficientDataToDevice

**0x40**

<b>Description</b>	Stores the coefficient data in transducer memory if a digital transducer with memory is attached, or in QCOM memory otherwise
<b>Prototype</b>	<pre>DWORD QD_WriteCoefficientDataToDevice(     HANDLE unitHandle,     LPBYTE coefficientData);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li><li><i>coefficientData</i>— In: 256-byte buffer of coefficient file data</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre> <p>‡ See the exception note for <b>Next Byte</b> in section 4</p>
<b>Example</b>	<pre>Code:  #include "qdUSB.h" ... BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromHexFile(     (LPBYTE) "XD242109.hex",     (LPBYTE) coefficientData); if (status == QD_SUCCESS) {     status = QD_WriteCoefficientDataToDevice(         unitHandle,         (LPBYTE) coefficientData); }</pre>



## SPECIFICATION: QCOM INTERFACE DLL

### 3.58. QD\_WriteCoefficientDataToHexFile

0x41

<b>Description</b>	Saves the specified coefficient data to the specified file in hex file format
<b>Prototype</b>	<pre>DWORD QD_WriteCoefficientDataToHexFile(     LPBYTE coefficientData,     LPBYTE pathName);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>coefficientData</i>— In: 256-byte buffer of coefficient file data</li><li><i>pathName</i>— In: Null-terminated string that includes the file name and the path name of the coefficient hex data file</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0014 QD_ERROR_MEMORY_ALLOCATION_FAILED 0x0015 QD_ERROR_FILE_OPEN_FAILURE 0x0017 QD_ERROR_FILE_SIZE_MISMATCH 0x002A QD_ERROR_NULL_POINTER_PARAMETER 0x002B QD_ERROR_ZERO_LENGTH_STRING_PARAMETER 0x0070 QD_ERROR_FILE_NOT_FOUND</pre>
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... char *filename = "CF_New.hex"; BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromDevice(     unitHandle,     (LPBYTE) coefficientData); if (status == QD_SUCCESS) {     status = QD_WriteCoefficientDataToHexFile(         (LPBYTE) coefficientData,         (LPBYTE) filename);     if (status == QD_SUCCESS)     {         printf("The coefficient hex file %s was successfully created\n",             fileName);     } }</pre> <p><b>Output:</b></p> <pre>The coefficient hex file CF_New.hex was successfully created</pre>



## SPECIFICATION: QCOM INTERFACE DLL

### 3.59. QD\_WriteCoefficientDataToModulePage

0x43

<b>Description</b>	Writes the specified coefficient data to the memory of the specified module								
<b>Prototype</b>	<pre>DWORD QD_WriteCoefficientDataToModulePage(     HANDLE unitHandle,     BYTE pageNumber,     LPBYTE coefficientData);</pre>								
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li> <li>• <i>pageNumber</i>— In: Memory page at which to write the data, as follows:             <table style="margin-left: 20px; border: none;"> <tr><td>0x00</td><td>Page at offset 0x0000</td></tr> <tr><td>0x01</td><td>Page at offset 0x0100</td></tr> <tr><td>0x02</td><td>Page at offset 0x0200</td></tr> <tr><td>0x03</td><td>Page at offset 0x0300</td></tr> </table> </li> <li>• <i>coefficientData</i>— In: 256-byte buffer of coefficient file data</li> </ul>	0x00	Page at offset 0x0000	0x01	Page at offset 0x0100	0x02	Page at offset 0x0200	0x03	Page at offset 0x0300
0x00	Page at offset 0x0000								
0x01	Page at offset 0x0100								
0x02	Page at offset 0x0200								
0x03	Page at offset 0x0300								
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre> <p>‡ See the exception note for <b>Next Byte</b> in section 4</p>								
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" . . . BYTE coefficientData[QD_COEFFICIENT_DATA_SIZE]; DWORD status;  status = QD_ReadCoefficientDataFromHexFile(     (LPBYTE) "XD242109.hex",     (LPBYTE) coefficientData); if (status == QD_SUCCESS) {     status = QD_WriteCoefficientDataToModulePage(         unitHandle,         2,         (LPBYTE) coefficientData); }</pre>								



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### 3.60. QD\_WriteFirmwarePage

0x45

<b>Description</b>	Writes the specified firmware data to specified firmware page of the module <b>Note: This function must only be called in Boot Loader Mode</b>
<b>Prototype</b>	<pre>DWORD QD_WriteFirmwarePage(     HANDLE unitHandle,     LPBYTE firmwareData,     BYTE pageNumber,     LPWORD pageCRC);</pre>
<b>Parameters</b>	<ul style="list-style-type: none"><li>• <i>unitHandle</i>— In: Module handle returned by <b>QD_Open</b></li><li>• <i>firmwareData</i>— In: 64512 (63 X 1024)-byte buffer of valid firmware data</li><li>• <i>pageNumber</i>— In: Firmware page number at which to write the firmware data</li><li>• <i>pageCRC</i>— Out: Firmware page CRC returned following writing of the firmware page</li></ul>
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>
<b>Example</b>	<pre>Code:  #include "qdUSB.h" . . . BYTE lastPage = QD_FIRMWARE_LAST_PAGE_C8051F320; BYTE pageNumber; BYTE firmwareData[QD_FIRMWARE_MAXIMUM_DATA_SIZE]; WORD pageCRC; DWORD status;  QD_ReadFirmwareDataFromFile(     (LPBYTE) "FW0752.hex",     (LPBYTE) firmwareData); QD_SetFirmwareKeyCodes(unitHandle, QD_FIRMWARE_KEY_0, QD_FIRMWARE_KEY_1); status = EraseFirmwarePage(     unitHandle,     lastPage); if (status == QD_SUCCESS) {     for (pageNumber = QD_FIRMWARE_FIRST_PAGE_C8051F320;         (pageNumber &lt;= lastPage) &amp;&amp; (status == QD_SUCCESS); pageNumber++)     {         pageCRC = 0;         status = QD_WriteFirmwarePage(             unitHandle,             (LPBYTE) firmwareData,             pageNumber,             (LPWORD) &amp;pageCRC);     }     if (status == QD_SUCCESS)     {         QD_WriteFirmwareSignature(unitHandle);         QD_SetFirmwareKeyCodes(unitHandle, 0, 0);     } }</pre>



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### 3.61. QD\_WriteFirmwareSignature

0x46

<b>Description</b>	Writes the firmware signature to the specified module <b>Note: This function must only be called in Boot Loader Mode</b>
<b>Prototype</b>	<code>DWORD QD_WriteFirmwareSignature( HANDLE unitHandle);</code>
<b>Parameters</b>	<ul style="list-style-type: none"><li><i>unitHandle</i>— In: Module handle returned by <i>QD_Open</i></li></ul>
<b>Return Value</b>	0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING 0x0023 QD_ERROR_FIRMWARE_SIGNATURE_NOT_ERASED
<b>Example</b>	<b>Code:</b> <pre>#include "qdUSB.h" ... BYTE lastPage = QD_FIRMWARE_LAST_PAGE_C8051F320; BYTE pageNumber; BYTE firmwareData[QD_FIRMWARE_MAXIMUM_DATA_SIZE]; WORD pageCRC; DWORD status;  QD_ReadFirmwareDataFromFile(     (LPBYTE) "FW0752.hex",     (LPBYTE) firmwareData); QD_SetFirmwareKeyCodes(unitHandle, QD_FIRMWARE_KEY_0, QD_FIRMWARE_KEY_1); status = EraseFirmwarePage(     unitHandle,     lastPage); if (status == QD_SUCCESS) {     for (pageNumber = QD_FIRMWARE_FIRST_PAGE_C8051F320;         (pageNumber &lt;= lastPage) &amp;&amp; (status == QD_SUCCESS)); pageNumber++)     {         pageCRC = 0;         status = QD_WriteFirmwarePage(             unitHandle,             (LPBYTE) firmwareData,             pageNumber,             (LPWORD) &amp;pageCRC);     }     if (status == QD_SUCCESS)     {         QD_WriteFirmwareSignature(unitHandle);         QD_SetFirmwareKeyCodes(unitHandle, 0, 0);     } }</pre>



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### 3.62. QD\_GetMemoryType

0x1D

<b>Description</b>	Retrieves the memory type, if present, of the target device										
<b>Prototype</b>	<pre>DWORD QD_GetMemoryType(     HANDLE unitHandle,     BYTE device,     LPBYTE memoryType);</pre>										
<b>Parameters</b>	<ul style="list-style-type: none"> <li>• <i>unitHandle</i> — In: Module handle returned by <b>QD_Open</b></li> <li>• <i>device</i> — In: Target device of the memory type request, as follows:           <table style="margin-left: 20px; border: none;"> <tr> <td><b>QD_DEVICE_TRANSDUCER</b></td> <td style="text-align: right;">0x00</td> </tr> <tr> <td><b>QD_DEVICE_MODULE</b></td> <td style="text-align: right;">0x01</td> </tr> </table> </li> <li>• <i>memoryType</i> — Out: Pointer to the memory type, as follows:           <table style="margin-left: 20px; border: none;"> <tr> <td>0x00</td> <td>Memory is absent in the target device</td> </tr> <tr> <td>0x01</td> <td>Memory is FRAM</td> </tr> <tr> <td>0x02</td> <td>Memory is EEPROM</td> </tr> </table> </li> </ul>	<b>QD_DEVICE_TRANSDUCER</b>	0x00	<b>QD_DEVICE_MODULE</b>	0x01	0x00	Memory is absent in the target device	0x01	Memory is FRAM	0x02	Memory is EEPROM
<b>QD_DEVICE_TRANSDUCER</b>	0x00										
<b>QD_DEVICE_MODULE</b>	0x01										
0x00	Memory is absent in the target device										
0x01	Memory is FRAM										
0x02	Memory is EEPROM										
<b>Return Value</b>	<pre>0x0000 QD_SUCCESS 0x0001 QD_ERROR_INVALID_HANDLE 0x0003 QD_ERROR_RECEIVE_QUEUE_NOT_READY 0x0004 QD_ERROR_WRITE_ERROR 0x0006 QD_ERROR_INVALID_PARAMETER 0x0007 QD_ERROR_INVALID_REQUEST_LENGTH 0x0008 QD_ERROR_DEVICE_IO_FAILED 0x000D QD_ERROR_READ_TIMED_OUT 0x000E QD_ERROR_WRITE_TIMED_OUT 0x000F QD_ERROR_IO_PENDING</pre>										
<b>Example</b>	<p><b>Code:</b></p> <pre>#include "qdUSB.h" ... DWORD status; BYTE memoryType;  status = QD_GetMemoryType(     unitHandle,     QD_DEVICE_TRANSDUCER,     (LPBYTE) &amp;memoryType); if (status == QD_SUCCESS) {     printf("The transducer memory type is %d\n", memoryType); }</pre> <p><b>Output:</b></p> <pre>The transducer memory type is 4</pre>										





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### 4. ERROR CODES:

Each status value returned from DLL functions contains three sections of information: the Upper Byte, the Next Byte, and the Lower Word. For example, if status  $0 \times 34050016$  was detected, it indicates that the function **QD\_ReadUnitADC** encountered an error in which the read of the ADC was successful, but the contents of the ADC register was zero.

All status values returned from DLL functions are 32-bit error codes that are formatted as follows:

#### Upper Byte (bits 24 through 31)

Function number if the **Lower Word** is nonzero; otherwise, it is zero. The function numbers are listed in this document on the title lines of the corresponding DLL functions that return them.

#### Next Byte (bits 16 through 23)

Relative problem locus (location) within the function, and can differ from one function to the next

The exception to this occurs in the functions

**QD\_ReadCoefficientDataFromDevice**  
**QD\_ReadCoefficientDataFromModulePage**  
**QD\_ReadCoefficientDataFromSourcePage**  
**QD\_WriteCoefficientDataToDevice**  
**QD\_WriteCoefficientDataToModulePage**  
**QD\_WriteCoefficientDataToTargetPage**

For these functions, the **Next Byte** reflects a bitmap of the target device and 256-byte memory page in the device if the **Lower Word** is nonzero; otherwise, it is zero. The bitmap convention is as follows:

The highest two bits: the device (00b = the transducer, 01b = the QCOM module)

The lower six bits: the memory page number (0x00 through 0x3F, inclusive)

#### Lower Word (bits 0 through 15)

The actual error code, as listed under **Return Value** in each function description, defined as follows:

0x0000      **QD\_ERROR\_NO\_ERROR** or **QD\_SUCCESS**  
0x0001      **QD\_ERROR\_INVALID\_HANDLE**  
0x0002      **QD\_ERROR\_READ\_ERROR**  
0x0003      **QD\_ERROR\_RECEIVE\_QUEUE\_NOT\_READY**  
0x0004      **QD\_ERROR\_WRITE\_ERROR**  
0x0005      **QD\_ERROR\_RESET\_ERROR**  
0x0006      **QD\_ERROR\_INVALID\_PARAMETER**  
0x0007      **QD\_ERROR\_INVALID\_REQUEST\_LENGTH**  
0x0008      **QD\_ERROR\_DEVICE\_IO\_FAILED**  
0x0009      **QD\_ERROR\_INVALID\_DATA\_RATE**



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0x000A	QD_ERROR_FUNCTION_NOT_SUPPORTED
0x000B	QD_ERROR_GLOBAL_DATA_ERROR
0x000C	QD_ERROR_SYSTEM_ERROR
0x000D	QD_ERROR_READ_TIMED_OUT
0x000E	QD_ERROR_WRITE_TIMED_OUT
0x000F	QD_ERROR_IO_PENDING
0x0010	QD_ERROR_CHECKSUM_ERROR
0x0011	QD_ERROR_XD_PRESSURE_COUNT_ZERO
0x0012	QD_ERROR_XD_TEMPERATURE_COUNT_ZERO
0x0013	QD_ERROR_XD_BOTH_COUNTS_ZERO
0x0014	QD_ERROR_MEMORY_ALLOCATION_FAILED
0x0015	QD_ERROR_FILE_OPEN_FAILURE
0x0016	QD_ERROR_ADC_COUNT_ZERO
0x0017	QD_ERROR_FILE_SIZE_MISMATCH
0x0018	QD_ERROR_INVALID_HEX_FILE_DATA
0x0019	QD_ERROR_INCORRECT_DATA_SIZE
0x001A	QD_ERROR_INVALID_FIRMWARE_PAGE
0x001B	QD_ERROR_UNIT_NOT_READY
0x001C	QD_ERROR_CADENCE_TIMER_ZERO
0x001D	QD_ERROR_DATA_RATE_ZERO
0x001E	QD_ERROR_INVALID_I2C_REPLY
0x001F	QD_ERROR_FIRMWARE_ID_ZERO
0x0020	QD_ERROR_DATA_TRANSFER_FAILURE
0x0021	QD_ERROR_DEVICE_TIMED_OUT
0x0022	QD_ERROR_RECEIVE_QUEUE_OVERRUN
0x0023	QD_ERROR_FIRMWARE_SIGNATURE_NOT_ERASED
0x0024	QD_ERROR_XD_VOLTAGE_TOO_HIGH
0x0025	QD_ERROR_XD_VOLTAGE_TOO_LOW
0x0026	QD_ERROR_XD_CURRENT_TOO_HIGH
0x0027	QD_ERROR_XD_CURRENT_TOO_LOW
0x0028	QD_ERROR_WRITE_ACKNOWLEDGE_FAILED
0x0029	QD_ERROR_UNREACHABLE_CONDITION
0x002A	QD_ERROR_NULL_POINTER_PARAMETER
0x002B	QD_ERROR_ZERO_LENGTH_STRING_PARAMETER
0x0040	QD_ERROR_INVALID_COEFFICIENT_DATA
0x0070	QD_ERROR_FILE_NOT_FOUND
0x0071	QD_ERROR_INVALID_FILE_NAME
0x0072	QD_ERROR_INVALID_FILE_FOUND
0x00FF	QD_ERROR_NO_DEVICE_FOUND